

# PRINZTRONIC PROGRAM

PROGRAMMABLE SCIENTIFIC  
CALCULATOR

"Because we continually strive to  
improve our products, we may change  
the specification without prior notice."

**Dixons**

MADE IN TAIWAN



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## SPECIFICATIONS

Display:  
     9-digits LED display  
 Keyboard:  
     36 keys with domed keyboard  
 Capacity:  
     \*8-digits for data entry and results.  
     \*102 steps for storing program.  
 Operation Mode:  
     Stack Algorithm  
 Decimal Point  
     Full floating  
 Switches:  
     ▶ON: Power on-off switch.  
     N/STEP: Normal and STEP operation selecting switch.  
     LOAD/RUN: LOAD and RUN mode selection switch.  
 Negative Indicator  
     "-" symbol in the leftmost digit indicating negative mantissa.  
 Overflow/Error Indication  
     All zeros and decimal points light up indicating overflow or error condition.  
 Busy Indication  
     All "□" light up indicating program register has stored 102 steps..  
 OPERATION:  
     \*Four basic functions  
     \*Programmable  
     \*Memory operations (Memory store, Positive accumulation, Negative accumulation, Squares summation)  
     \*Trigonometric functions (sin, cos, tan).  
     \*Inverse-trigonometric functions ( $\sin^{-1}$ ,  $\cos^{-1}$ ,  $\tan^{-1}$ ).  
     \* $\pi$ -constant  
     \*Radian, degree exchangeable  
     \*Power function(  $Y^X$  )  
     \*Square root ( $\sqrt{x}$  )  
     \*Logarithm (log, ln)

- \*Anti-logarithm ( $e^x$ )
- \*Square root ( $\sqrt{x}$ )
- \*Logarithm (log, ln)
- \*Reciprocal ( $1/X$ )
- \*Square ( $X^2$ )
- \*Change sign (+/-)
- \*Display and Y-register exchangeable ( $X \leftrightarrow Y$ )

#### POWER SOURCE OPERATIONS

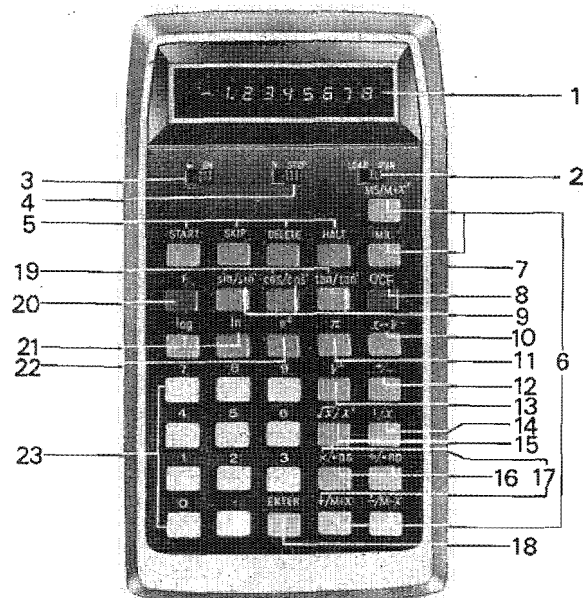
##### Battery Operation:

- \*This calculator operates on 4 pcs of UM-3 1.5V throw-away batteries.
- \*When installing batteries, power switch should be in the off position.
- \*If the calculator is not used for a long time be sure to remove the batteries.
- \*When not in use always keep on-off switch in off position to conserve battery strength.

##### AC OPERATION

- \*To use this calculator on AC power, you must attach an AC adaptor (optional equipment) to DC input socket of this unit.
- \*Be sure to remove throw-away batteries when AC/DC adaptor is in used.
- \*Be sure to use the correct adaptor and plug, using wrong adaptor may damage your calculator.
- \*When using an AC/DC adaptor, first attach the connecting cord to DC socket, then insert the mains plug in the AC power outlet and AC/DC adaptor with output DC 6V 100ma must be used.
- \*Plug Specification:  
Length 11.5m/m  
Diameter: inner 2.0m/m, outer 5.5m/m  
Polarity: center plus

#### FUNCTION of KEYS



- 1) Display
- 2) LOAD/RUN Switch
- 3) ON/OFF Switch
- 4) N/STEP Switch
- 5) Program Control Keys
- 6) Memory Operation Keys
- 7) DC Socket
- 8) Clear/Clear Function Key
- 9) Inverse-trigonometric functions
- 10) Display and Y-register exchange Key
- 11)  $\pi$ -constant Key
- 12) Change Sign Key
- 13) Power Function Key
- 14) Reciprocal Key
- 15) Square Root / Square Key
- 16) Radian / Degree exchange Key
- 17) Arithmetic Operation Keys (+ - x ÷)
- 18) Data Enter Key
- 19) Trigonometric functions
- 20) Function (Second label) Command Key.
- 21) Logarithm Function Keys
- 22) Anti-Logarithm Key
- 23) Numerical Keys

## PART ONE: Stack and Memory Register

This model uses RPN (Reverse Polish Notation) operation with three registers called X, Y and Z.

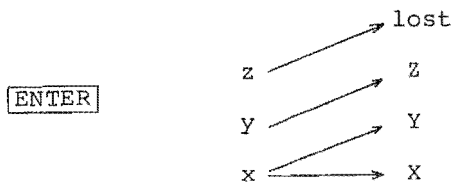
These registers are arranged in a stack with X at the bottom, Y in the middle, and Z on the top. The contents of the X register are always displayed.

In addition to 3 stack register, there is another memory register (M) used for storing constant, intermediate results or for accumulation (M).

To avoid confusion between the name of a register and its contents, the register is designated by a capital (X,Y,Z,M) and the contents by a small letter (x,y,z,m).

When a number is keyed in, it goes into the display (register X). When you press **ENTER** the number is duplicated into register Y. At the same time, the contents of register Y are transferred to register Z, and the contents of register Z are transferred out of the stack, as follows:

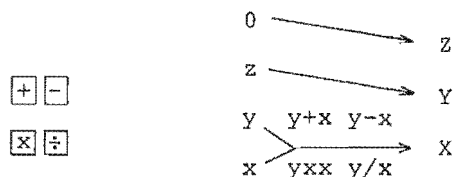
Operation      Contents      Register



When you press **+**, x is added to y, and the entire stack drop, the result display in X. The process for **-**, **X**, or **÷** is likewise.

The process is as follows:

Press      Contents      Register

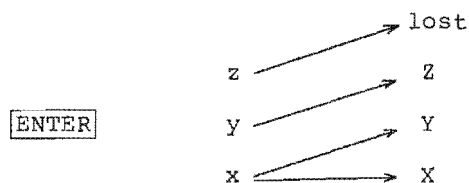


Example:  $(2 \times 3) + (4 \times 5) = 26$

Operation	2	<b>ENT</b>	3	<b>X</b>	4	<b>ENT</b>	5	<b>X</b>	<b>+</b>
Z						6	6		
Y		2	2		6	4	4	6	
X	2	2	3	6	4	4	5	20	26

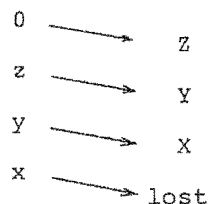
## Summary of Stack Operations

Operation      Contents      Registers



Operation    Contents    Registers

C



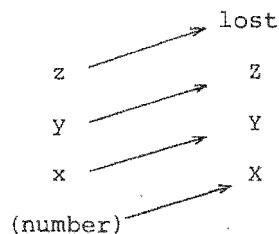
Operation    Contents    Registers

0

.

9

.



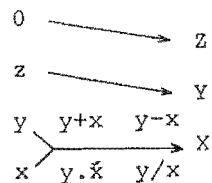
Operation    Contents    Registers

+

-

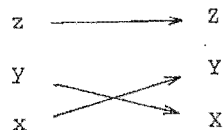
x

÷



Operation    Contents    Registers

$x \leftrightarrow Y$

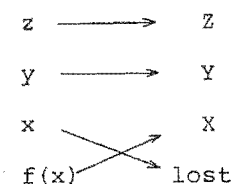


Operation    Contents    Registers

$1/x$

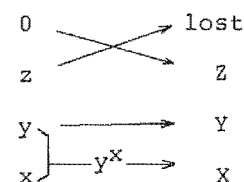
$\sqrt{x}$

$x^2$



Operation    Contents    Registers

$y^x$

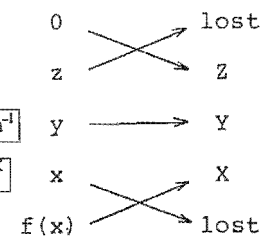


Operation    Contents    Registers

sin cos tan

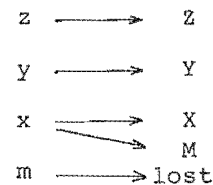
$\sin^{-1}$   $\cos^{-1}$   $\tan^{-1}$

ln log  $e^x$

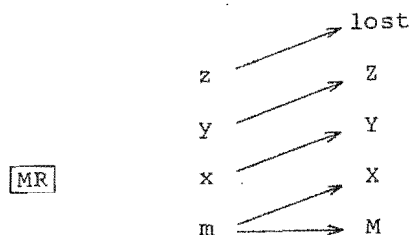


Operation    Contents    Registers

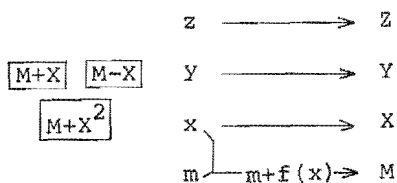
MS



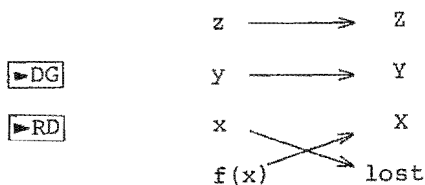
Operation    Contents    Registers



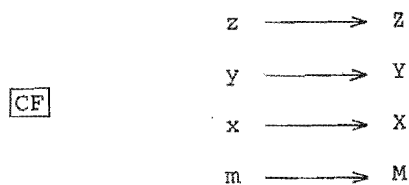
Operation    Contents    Registers



Operation    Contents    Registers

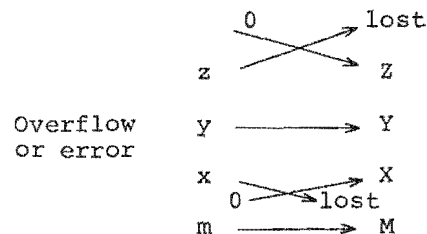


Operation    Contents    Registers



\* CF Key reset F mode.

Operation    Contents    Registers



## PART TWO

In order to conserve the batteries, after 20 seconds (Appr.) the contents of display disappear and are replaced by a row of 9 decimal points. To recall the previously displayed figure depress the  $\pm/\square$  key twice.

I) Four Basic Functions

Example:  $[(1 + 2) \times 3 - 4] \div 5$

Operation	Display	Description
1	1	
ENTER	1.	
2	2	
+	3.	1+2
3	3	
x	9.	(1+2)x3
4	4	
-	5.	(1+2)x3-4
5	5	
÷	1.	

## II) Reciprocals

Example:  $\frac{1}{3-1/2}$

Operation	Display	Description
3	3	
ENTER	3.	
2	2	
1/x	.5	1/2
-	2.5	3-0.5
1/x	.4	

## III) Square Roots

Example:  $81^{1/4}$

Operation	Display	Description
81	81	
$\sqrt{x}$	9.	
$\sqrt{x}$	3.	

## IV) Squares

Example:  $2.5^2$

Operation	Display	Description
2.5	2.5	
F	2.5	
$x^2$	6.25	

## V) Power Functions

Example 1)  $2^{10}$

Operation	Display	Description
2	2	
ENTER	2.	
10	10	
$y^x$	1023.998	$\approx 1024$

Example 2)  $10^{1/2.5}$

Operation	Display	Description
10	10	
ENTER	10.	
2.5	2.5	
1/x	.4	
$y^x$	2.511885	

## VI) Logarithms

Example 1)  $\ln 5$

Operation	Display	Description
5	5	
ln	1.609438	

Example 2)  $\log 0.03$

Operation	Display	Description
.03	.03	
$\log$	-1.522879	

VII) Anti-logarithm

Example:  $e^{2.3}$

Operation	Display	Description
2.3	2.3	
$e^x$	9.974177	

VIII)  $\pi$  Constant

Operation	Display	Description
$\pi$	3.1415926	

IX) Radian / Degree exchange

Example 1)  $\pi \rightarrow ?^\circ$

Operation	Display	Description
$\pi$	3.1415926	
$F$	3.1415926	
$\rightarrow DG$	179.99999	$\approx 180^\circ$

Example 2)  $45^\circ \rightarrow ? \text{ rad}$

Operation	Display	Description
45	45	
$F$	45	
$\rightarrow RD$	.78539815	

X) Trigonometric Function

Example 1)  $\sin 30^\circ$

Operation	Display	Description
30	30	
$\sin$	.5	

Note: This model accepts Degree as "argument" only, if argument is radian you must change to degree first and then go on the problem.

Example 2)  $\cos \frac{\pi}{6}$

Operation	Display	Description
6	6	
$1/x$	.16666666	
$\pi$	3.1415926	
$\times$	.52359874	
$F$	.52359874	



Operation	Display	Description
$\blacktriangleright$ DG	29.999998	
cos	.8660254	

Example 3)  $\tan 15^\circ$

Operation	Display	Description
15	15	
tan	.2679492	

#### XI) Inverse-trigonometric

Example 1)  $\sin^{-1}.3$

Operation	Display	Description
.3	.3	
F	.3	
$\sin^{-1}$	17.4576	Degree

#### XII) X-register and Y-register exchange

Example  $6 \div (1 + 2) = 2$

Operation	Display	Description
1	1	
ENTER	1.	
2	2	

Operation	Display	Description
+	3.	$1+2=3$
6	6	
$X \longleftrightarrow Y$	3.	
$\div$	2.	

#### XIII) Memory Operation

A) Store constant or intermediate result

Operation	Display	Memory
10	10	?
MS	10.	10.
C	0.	10.
MR	10.	10.

Note: Depressing **MS** key will overwrite the contents of the Memory register. Depressing **MR** key recall the contents of the Memory register into X-register transfer x into y, y into z leaving Memory unaffected.

B) Clear Memory

Operation	Display	Memory
10	10	?
MS	10.	10
0	0	10

Operation	Display	Memory
MS	0.	0
MR	0.	0.

Note: Entering zero into memory over-  
write the contents of Memory  
register.

C) Accumulation

Example:  $4 + 5 \times 6 + 7^2 - 12$

Operation	Display	Memory
0	0	?
MS	0.	0
4	4	0
F	4	0
M+X	4.	4.
5	5	4.
ENTER	5.	4.
6	6	4.
X	30.	4.
F	30.	4.
M+X	30.	34.
7	7	34.

Operation	Display	Memory
F	7	34.
M+X <sup>2</sup>	7.	83.
12	12	83.
F	12	83.
M-X	12.	71.
MR	71.	71

### PART THREE: PROGRAMMING

#### (I) General Description

When programming, this model has two working modes, i.e. LOAD and RUN and four control keys, i.e. START, SKIP, HALT and DELETE.

##### A. Working Modes:

LOAD: Load the program with commands

RUN: Runs the program.

##### B. Control Keys:

Key	LOAD	RUN
<b>START</b>	Clears and initializes program storage area.	Starts first program. Starts program when stopped in HALT step.
<b>SKIP</b>	Terminates current program and initializes a new one.	Skips remainder of current program and begins execution of next one.
<b>HALT</b>	Programs an operator data entry or check point in RUN mode.	
<b>DELETE</b>	Erases the last key entered. Back one step for each depression.	

#### (II) Rule for programming your calculator

- 1) Set **N STEP** switch to "N" (Normal Operation)
- 2) Set **LOAD RUN** switch to "LOAD" position
- 3) Depress **START** key

##### Note:

When depressing the **START** key, in the LOAD mode, all the programs being previously loaded will be cleared and the **START** command will be loaded as the first step in the program register.

- 4) Key in the number or function command as you desire.
- 5) If a variable to be used, depress **HALT** key first, set mode switch to "RUN" position key in a number as dummy name then reset mode switch to "LOAD" position and continue your problem
- 6) If you want to designate the program, use following key sequence.  
**NUMBER** **HALT** **C** at the beginning of each program.
- 7) Use a **HALT** step at the end of each program to terminate each program or to halt at any step to check the intermediate results at will.
- 8) If there are more than one program to be loaded into the calculator, use a **SKIP** step at the very beginning of each following program for entering each program.

- 9) If there is any wrong key sequence, depress **DELETE** key successively back to the correct ones and reload the program.

(III) Rule to execute your program

- 1) Set mode switch in "RUN" position.
- 2) Depress **START** key to execute first program
- 3) When halting at a variable entry, key in the variable according to the program you have entered.
- 4) When halting at a checking point, depressing **START** key will continue the execution of the program.
- 5) When at a **HALT** step, depressing **SKIP** key will cause the remaining steps of the current program to be skipped. Execution automatically begin at the start of the next program and continue to the first **HALT** step; in absence of a **HALT** step, execution will continue to the end of the program.
- 6) Set the **N STEP** switch to "STEP" position and depress **START** key to check the program step by step.

Example 1)  $x^2 + x + 1$

a) Programming

Mode	Operation	Display	Description
N, LOAD	<b>START</b>		
N, LOAD	<b>HALT</b>		
N, RUN	2	2	Enter 2 as Dummy name
N, LOAD	<b>ENTER</b>	2.	

Mode	Operation	Display	Description
N, LOAD	<b>ENTER</b>	2.	
N, LOAD	<b>X</b>	4.	$x^2$
N, LOAD	<b>+</b>	6.	$x^2+x$
N, LOAD	1	1	
N, LOAD	<b>+</b>	7.	$x^2+x+1$
N, LOAD	<b>HALT</b>	7.	

b) Execution

Mode	Operation	Display	Description
N, RUN	<b>START</b>		
N, RUN	3	3	
N, RUN	<b>START</b>	13.	$f(3)=3^2+3+1=13$

c) Repeat Execution using "STEP" operation

Mode	Operation	Display	Description
STEP, RUN	<b>START</b>		
STEP, RUN	3	3	
STEP, RUN	<b>START</b>	3.	
STEP, RUN	<b>START</b>	3.	
STEP, RUN	<b>START</b>	9.	$x^2$
STEP, RUN	<b>START</b>	12.	$x^2+x$
STEP, RUN	<b>START</b>	1.	
STEP, RUN	<b>START</b>	13.	$x^2+x+1$

Example 2) Find  $\sin\theta$

$$(\theta = \frac{\pi}{3}, \frac{\pi}{6}, \frac{\pi}{2})$$

a) Programming

Mode	Operation	Display	Description
N, LOAD	START		
N, RUN	1	1	
N, LOAD	START	1.	
N, LOAD	F	1.	
N, LOAD	►RD	57.29578	Change radian to degree
N, LOAD	sin	.8414711	
N, LOAD	HALT	.8414711	

b) Execution

Mode	Operation	Display	Description
N, RUN	$\pi$	3.1415926	
N, RUN	3	3	
N, RUN	$\div$	1.0471975	
N, RUN	START	.8660254	$\sin \frac{\pi}{3}$
N, RUN	$\pi$	3.1415926	
N, RUN	6	6	
N, RUN	$\div$	.52359876	
N, RUN	START	.5	$\sin \frac{\pi}{6}$

Mode	Operation	Display	Description
N, RUN	$\pi$	3.1415926	
N, RUN	2	2	
N, RUN	$\div$	1.5707963	
N, RUN	START	1.	$\sin \frac{\pi}{2}$

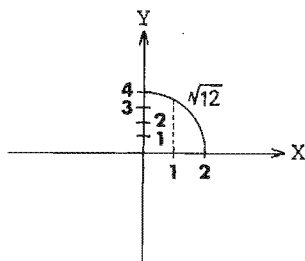
Example 3) Plot  $y = \sqrt{16 - 4x^2}$

a) Programming

Mode	Operation	Display	Description
N,LOAD	START		
N,LOAD	HALT	1	
N, RUN	1	1.	
N,LOAD	ENTER	1.	
N,LOAD	X	1.	x2
N,LOAD	4	4	
N,LOAD	X	4.	4x2
N,LOAD	16	16	
N,LOAD	X←Y	4.	
N,LOAD	-	12	16-4x2
N,LOAD	$\sqrt{x}$	3.4641016	$\sqrt{16-4x^2}$
N,LOAD	HALT	3.4641016	

b) Execution

Mode	Operation	Display	Description
N, RUN	START		
N, RUN	0	0	x=0
N, RUN	START	4	(x,y)=(0,4)
N, RUN	.5	.5	x=0.5
N, RUN	START	3.8729833	(x,y)=(0.5, 3.8729833)
N, RUN	1	1	x=1
N, RUN	START	3.4641016	(x,y)=(1, 3.4641016)
N, RUN	1.5	1.5	x=1.5
N, RUN	START	2.6457513	(x,y)=(1.5, 2.6457513)
N, RUN	2	2	x=2
N, RUN	START	0	(x,y)=(2,0)



Note:

1. Second quadrant's is the image of the first quadrant
2. The more (x,y) points we get, the more accuracy we obtain.

Example 4) Hyperbolic Function

1) Programming

Mode	Operation	Display	Description
N, LOAD	START		
N, LOAD	HALT		
N, RUN	2	2	Dummy name for X
N, LOAD	e <sup>x</sup>	7.389051	e <sup>x</sup>
N, LOAD	ENTER	7.389051	
N, LOAD	1/X	.13533537	e <sup>-x</sup>
N, LOAD	MS	.13533537	
N, LOAD	-	7.2537157	e <sup>x</sup> -e <sup>-x</sup>
N, LOAD	2	2	
N, LOAD	÷	3.6268578	$\frac{e^x - e^{-x}}{2}$
N, LOAD	HALT	3.6268578	
N, LOAD	SKIP	3.6268578	
N, LOAD	ENTER	3.6268578	
N, LOAD	MR	.13533537	
N, LOAD	+	3.7621931	
N, LOAD	HALT	3.7621931	
N, LOAD	SKIP	3.7621931	
N, LOAD	÷	.9640295	
N, LOAD	HALT	.9640295	

b) Execution

Mode	Operation	Display	Description
N, RUN	START		
N, RUN	3	3	
N, RUN	START	10.017866	sinhx
N, RUN	SKIP	10.067653	coshx
N, RUN	SKIP	.9950475	tanhx

Example 5)  $A = X \cos Wt + Y \sin Wt$   
 $B = X \cos Wt - Y \sin Wt$   
 Where  $X=3$   
 $Y=2$   
 $W=\pi$   
 $t=1/3$

a) Programming

Mode	Operation	Display	Description
N, LOAD	C	0.	
N, LOAD	START	0.	
N, LOAD	HALT	0.	
N, RUN	1	1	Dummy name for X
N, LOAD	ENTER	1.	
N, LOAD	HALT	1.	
N, RUN	2	2	Dummy name for W

Mode	Operation	Display	Description
N, LOAD	ENTER	2.	
N, LOAD	HALT	2.	
N, RUN	3	3	Dummy name for t
N, LOAD	X	6.	Wt
N, LOAD	MS	6.	
N, LOAD	F	6.	
N, LOAD	DG	343.77468	
N, LOAD	cos	.9601703	cos Wt
N, LOAD	X	.9601703	X cos Wt
N, LOAD	MR	6.	
N, LOAD	X-Y	.9601703	
N, LOAD	MS	.9601703	
N, LOAD	C	6.	
N, LOAD	HALT	6.	
N, RUN	4	4	Dummy name for Y
N, LOAD	X-Y	6.	
N, LOAD	F	6.	
N, LOAD	DG	343.77468	
N, LOAD	sin	- .2794165	sin Wt

Mode	Operation	Display	Description
N, LOAD	<input type="checkbox"/> X	-1.117666	Y sin Wt
N, LOAD	<input type="checkbox"/> ENTER	-1.117666	
N, LOAD	<input type="checkbox"/> MR	.9601703	
N, LOAD	<input type="checkbox"/> +	- .1574957	
N, LOAD	<input type="checkbox"/> HALT	- .1574957	
N, LOAD	<input type="checkbox"/> SKIP	- .1574957	
N, LOAD	<input type="checkbox"/> X $\leftrightarrow$ Y	-1.117666	
N, LOAD	<input type="checkbox"/> MR	.9601703	
N, LOAD	<input type="checkbox"/> X $\leftrightarrow$ Y	-1.117666	
N, LOAD	<input type="checkbox"/> -	2.0778363	
N, LOAD	<input type="checkbox"/> HALT	2.0778363	

b) Execution

Mode	Operation	Display	Description
N, RUN	<input type="checkbox"/> C		
N, RUN	<input type="checkbox"/> START		
N, RUN	3	3	X
N, RUN	<input type="checkbox"/> START	3.	
N, RUN	<input type="checkbox"/> $\pi$		W
N, RUN	<input type="checkbox"/> START	3.1415926	
N, RUN	3	3	
N, RUN	<input type="checkbox"/> 1/X	.33333333	t

Mode	Operation	Display	Description
N, RUN	<input type="checkbox"/> START	1.0471975	
N, RUN	2	2	Y
N, RUN	<input type="checkbox"/> START	3.2320514	A
N, RUN	<input type="checkbox"/> SKIP	- .2320502	B

Example 6) Borrow \$5,000 at 8% per year for 6 years  
How much the monthly payment is?

a) Programming  $PMT = \frac{pvi(1+i)^n}{(1+i)^n - 1}$

Mode	Operation	Display	Description
N, LOAD	<input type="checkbox"/> C	0.	
N, LOAD	<input type="checkbox"/> START	0.	
N, LOAD	<input type="checkbox"/> HALT	0.	
N, RUN	2	2	Dummy name for interest
N, LOAD	<input type="checkbox"/> MS	2.	
N, LOAD	1	1	
N, LOAD	<input type="checkbox"/> +	3.	
N, LOAD	<input type="checkbox"/> HALT	3.	
N, RUN	3	3	Dummy name for period
N, LOAD	<input type="checkbox"/> YX	27.	$(1+i)^n$
N, LOAD	<input type="checkbox"/> MR	2.	



Mode	Operaiton	Display	Description
N, LOAD	$X \leftrightarrow Y$	27.	
N, LOAD	MS	27.	
N, LOAD	X	54.	$i(1+i)^n$
N, LOAD	HALT	54.	
N, RUN	4	4	Dummy name for PV
N, LOAD	X	216.	$pvi(1+i)^n$
N, LOAD	MR	27.	
N, LOAD	1	1	
N, LOAD	-	26.	$(1+i)^{n-1}$
N, LOAD	$\div$	8.3076923	$\frac{pvi(1+i)^n}{(1+i)^{n-1}}$
N, LOAD	HALT	8.3076923	

b) Execution

Mode	Operation	Display	Description
N, RUN	START		
N, RUN	.08	.08	
N, RUN	ENTER	.08	
N, RUN	12	12.	
N, RUN	$\div$	.0066666	*
N, RUN	START	1.0066666	$(1+i)$
N, RUN	6	6.	
N, RUN	ENTER	6.	

Mode	Operation	Display	Description
N, RUN	12	12.	
N, RUN	X	72.	
N, RUN	START	.0107566	$i(1+n)^n$
N, RUN	5000	5000	
N, RUN	START	87.666994	PMT

\* Change interest rate per year to interest per month.

Appendix  
Conditions for Error Indication

Function	Conditions
+, -, X, $\div$	Result > 9999.9999
$\div$ or $1/X$	$ x  \leq 0.00000001$
$\sqrt{X}$	$X < 0$
$y^x$	$y \leq 0$ $\ln 999999999 < X \ln Y < -28$
$\log X$ or $\ln X$	$X \leq 0.00000001$
$e^x$	$\ln 999999999 < X < -28$
$\sin X$ or $\cos X$	$X \geq 7$ radians or $\sim 401^\circ$
$\sin^{-1} X$ , $\cos^{-1} X$	$X > 1$
$\tan X$	$X = \pm 90^\circ$ or $X \geq 7$ radians