

Introduction to your MATH 55

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Care and Maintainence

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	1. The MATH 55 Keyboard	
Number E	intry Keys (section 2.2)	
0 throug	h 9	
Ħ .	Salverna the mate	
[+/-] cha	ange sign of mantissa or exponent	
EE exp	ponent mode	
MANT	mantissa mode	
Parameter	Entry Keys	
x _i , y _i	for linear regression (section 3.6)	
x _n for	mean/standard deviation (section 3.4)	
ENT ,	ENT b for special functions (section 3.1)	
ENT for	matrix operations (section 3.1)	
Operation	Keys	
+ , - = (sectio	, x , ÷ simple arithmetic (section : n 2.5) two levels of parentheses (section 2.6	
j+ , j-	, jx , j÷ complex arithmetic	
	(section 3.3)	
ū+v,	u · v , u · v vector arithm	etic
	including dot and cross pro (section 3.14)	duct
[A]+ .	[A] , [A] x matrix arithmetic (section	on 3.15)
Function (Control Keys	
F for upp	per case functions on keyboard (section 2	(.4)
(inv) for	inverse of certain functions (section 2.4)	
C/CE clea	ers display (section 2.3)	
CA clea	ers everything except memories (section 2	2.3)
DISP for	display modes (section 2.1)	
	for retrieving results of certain functions (section 3.2)	
CONST	for preprogrammed constants (section 2.	12)

User Memory Functions (section 2.11)
STOn store display in memory
RCLn recall memory
CAM clear all memories
XCHn exchange memory with display
SUMn sum memory and display
PRODn multiply memory and display
Arithmetic/Log/Trig Function
x^2 , \sqrt{x}
1/x , x + y) (section 2.8)
yx , n!)
e ^X , 10 ^X)
1n , log) (section 2.9)
sin , cos tan (section 2.10)
Special Functions
QUAD quadratic equation (section 3.10)
numerical integration (section 3.10)
x, y linear regression curve fitting (section 3.6)
r correlation coefficient (section 3.6)
FISS residual sum of squares (section 3.6)
slope slope of linear regression line (section 3.6)
intcp y-intercept of linear regression line (section 3.6)
DEL delete point from linear regression or sample value from mean/standard deviation (section 3.6 and 3.7)
RNDM# random number generator (section 3.8)
sample mean (section 3.7)
s unbiased estimate of standard deviation (section 3.7)
s' standard deviation of a population (section 3.7)
GAUSS Gaussian (Normal) distribution (section 3.9)
POISS Poisson distribution (section 3.9)

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P-y(x)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        erf(x)
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                                                                                                                                          Constants (section 2.12)
                                                                                                                                                                                                                                       (D)OCT
                                                                                                                                                                                                                                                                  (d)gra
                                                                                                                                                                                                                                                                                                                                            (Ib)kg
                                                                                                                                                                     (R)→S
                                                                                                                                                                                              (R) → P
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                                                                                                                                                                                                                                                                                                            (F)°C
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Conversions (section 2.12)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            VR)dB
                                                                                                                      Planch's constant
                         velocity of light
                                                 electronic rest mass
                                                                        electronic charge
                                                                                                Boltzman's constant
permittivity of free space
                                                                                                                                                                                                                                                                                                                                                                                            US gallons to liters
                                                                                                                                                                                                                                                                                                                                                                                                                       US fluid oz to liters
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               voltage ratio to decibels
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      matrix inverse (section 3.15)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            matrix determinant (section 3.15)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           error function (section 3.11)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    incomplete Gamma function (section 3.11)
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Combinations (section 3.9)
                                                                                                                                                                      rectangular to spherical (section 3.4)
                                                                                                                                                                                             rectangular to polar (section 3.4)
                                                                                                                                                                                                                     degrees to radians, changes mode (section 2.13)
                                                                                                                                                                                                                                                decimal to octal
                                                                                                                                                                                                                                                                     degrees to grads
                                                                                                                                                                                                                                                                                             BTU to joules
                                                                                                                                                                                                                                                                                                                                               pounds to kilograms
                                                                                                                                                                                                                                                                                                                                                                     kilowatt-hours to joules
                                                                                                                                                                                                                                                                                                                                                                                                                                               miles to kilometers
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        feet to meters
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Bessel function (section 3.13)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Legendre polynomials of first order (section 3.12)
                                                                                                                                                                                                                                                                                                                        Fahrenheit to Centigrade
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              hyperbolics (section 3.5)
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permeability of free space
Universal Gravitational Constant
Universal Gas Constant
Avogadro's number
Pi

M5

RND

DE

,

S

XCH

CAI

RCL

PRO

C/CI

M55 Keyboard Diagram

3 /						ON-OFF
RND M≠		GAUSS	POISS	(A) x	oppius oppius oppius oppies	
x _i	r Slope		Lν(x)	(A) -	det (A)	(inv)
ŷ	RSS	γ (a,x)		ū∧⊽ <u>ū</u> . <u>v</u>	$\overline{u} - \overline{v}$	CALL
S'	S	inΓ(x)		cos h	tan h	j÷
XCHn STO n	(R)→S	x ↔ y	(°F)°C			jx x
CAM	log		(gal) I			j-
PROD	10×	VX	(ft) m	(mi) km	(foz) I	j+
CA	MANT	(D) OCT	(VR) dB	CONST	π	+
C/CE	EE	DISP	7.		+/-	=

2. Using your MATH 55

- the fundamentals -

2.1 The Display

Power On

The power switch is located in the upper righthand corner of the keyboard, just under the display. To power on your MATH 55 push this switch to the left: notice a red dot

switch. This red dot signifies that your calculator has been turned on. When your calculator is powered on, your display should contain a zero. For specifics on the power supply refer to Appendix C.

Display Format

The MATH 55 has a 14-digit display.

Sample Display:

. (0.1234567	89	90
sign	mantissa	sign	exponent
of		of	
mantissa	e e	xponer	it

The mantissa is a maximum of ten digits with or without a decimal point. The sign of the mantissa is positive if the sign of the mantissa field is blank and negative if the sign of the mantissa field contains a "-" sign.

The exponent is a maximum of two digits. The sign of the exponent is positive if the sign of the exponent field is blank and negative if the sign of the exponent field contains a "=" sign.

Display Indicators

Your calculator has three display indicators: dot indicators to signify radian mode and that F has been pressed and a minus "-" indicator for a busy signal.

Sample Displays:

 To signify your calculator is in <u>radian mode</u> (and not degree mode), a special dot is displayed.

2.094395	22.	13/10/14
WILL SHALL	dot	indicator

2. To indicate that the upper case function key

| F | has been pressed, a special dot is displayed.

- . 2.14675498

dot indicator

 Some functions, such as factorials, on your calculator involve relatively long calculations. During such calculations, the display will be blank except for a <u>busy signal</u>, a minus "-" indicator.

This busy signal will disappear when the calculation is finished and the answer is displayed.

The DISP key

A special feature on your MATH 55 is the

DISP key.* This key provides two display modes, significant digits and fixed decimal point.

The <u>significant digits</u> display feature will round off the display value to a given number of significant digits. Suppose you want to round 5465.03 to three significant digits, enter

DISP 3 and the display should read 5470.

The <u>fixed decimal point</u> display feature will round off the display to a given number of decimal places. Suppose you want to round 22.5681243 to two decimal places, enter DISP 2

and the display should read 22.57.

To return to the normal ten digit mantissa display mode either enter DISP 9 or turn your calculator off and on again.

*These displays modes are not valid during matrix arithmetic. (see section 3.14)

Error Conditions

An error condition results when an illegal operation is performed or when the result of an operation overflows or underflows the absolute range of the calculator. (See Appendix C)

When an error condition occurs the word
"ERROR" is displayed. Press the clear
key C/CE to clear the error condition.

2.2 Number Entry

Entering positive and negative numbers

To enter a number use the following keys:

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, ., +/-

These keys directly enter positive or negative numbers. The +/- key will change the sign of the number during or after number entry—but not prior to entry.

For example, to enter a decimal number such as -2.45 press:

2 4 5 +/-

Scientific Notation

A number may be entered in decimal or exponential format (i.e. scientific notation), and regardless of the format of the number entered, the resulting number is displayed as decimal unless it is too large to display. In which case, the resulting number is displayed in exponential format. (see Appendix C, Internals).

If your calculator is in exponent mode and you want to modify the mantissa, simply press F MANT: this puts your calculator in mantissa mode. The exponent is cleared when the calculator is put in mantissa mode. Therefore, after modifying the mantissa, press

When the display is in exponent mode and a function key is pressed, the functional results will, if possible, be displayed in decimal format. If not possible, the results will have a decimal point after the most significant mantissa digit and its exponent will be changed accordingly.

*A number can be converted to exponential format only while in number entry; attempting to convert to exponential format after pressing a function, or operation, key will have no effect on the display format.

Example

Display 23.4×10^2 , change it to 23.41×10^{-2} , and add .3 to the displayed number.

KEY ENTRY	DISPLAY	EXPLANATION
23.4	23.4	
EE	23.4 00	in exponent mode
2	23.4 02	
F MANT	23.4	in mantissa mode
1	23.41	
EE	23.41 00	in exponent mode
2	23.41 02	
+/5	23.41 -02	
+	.2341	
.3	.3	
-	.5341	

-	To clear an erroneous entry while keeping prior
	numerical entries intact, press C/CE once.
	For example, 4 ÷ 2 C/CE 4 = 1
	Pressing C/CE will also clear an error condition when "ERROR" appears in the display.
£	To clear a calculation, if needed, and allow for the
	entering of another calculation, press C/CE
	twice successively.
	To clear the user memories, all six of them, and at the same time maintain the display, press
	F CAM .
	There are two ways of clearing your machine.
	To clear your machine except for the six user

And to clear your machine including the six user memories power off and on again.

memories, press F CA .

2.3 Clearing . .

2.4	Function Control Keys: F & (inv)
	The upper case function key is F. An upper case function is any function, or operation, whic appears above a key top on the keyboard.
	Example: C_k^n C_k^n is an upper case function.
1	Whenever an upper case function is needed, press F and then press the associated key top for the desired upper case function.
	Example: press F C_k^n for combinations after D_k^n parameter entry. If F is accidently pressed, immediately press F again.
	A special dot appears as a display indicator when ever F is pressed. This dot will disappear afte the associated key top for the upper case functio is pressed. (See section 2.1, Display Indicators).
	* In this manual, all upper case functions will be underscored with a "—". Example: the upper case function C_k^n is designated by C_k^n .
	The inverse key is (inv). Several functions, or operations, on your MATH 55 require the use of (inv). Those functions are both the trigonmetric and hyperbolic functions, and the conversions including rectangular/polar, rectangular/spherical and unit conversions.
	For the inverse of any trig function (ie. sin-1, cos-1, tan-1), press (inv) and then press the appropriate trig function key. Example: for sin 1.5, enter .5 then press the display should read 30. (See sections 2.10 and 3.5 for inverse of hyperbolic)
	All conversions on your MATH 55 are two- way, which means, for example, feet can be converted to meters and vice versa, meters

can be converted to feet. The conversions are represented one-way on the keyboard,

i.e. feet to meters.

For converting the other way, ie. meters to feet, the (inv) key must be used. Because all conversions except the rectangular/polar conversion are upper case functions, pressing F in addition to (inv) is required ** prior to pressing the appropriate key top. (See Section 2.12)

** When F and (inv) are both required for any operation, the order in which they are pressed is not important.

2.5 Simple Arithmetic

The simple arithmetic function keys are:
+ , - , x , ÷
Your calculator follows normal algebraic logic
which means key entry is done in a straight-
forward manner. The law terminater any

which means key entry is done in a straightforward manner. The __ key terminates any arithmetic key sequence and displays the final results.

Example: Entering 2 X 3 = will display the result 6.

Remark: Simple arithmetic allows chaining. (See section 2.7)

2.6 Parentheses

K

Two levels of parentheses are provided on your MATH 55. Parentheses allow for straightforward entry of more complex algebraic expression such as sum of products.

For example, to evaluate $(5 \times 2) + (7 \times 3)$

EY ENTRY	DISPLAY
((0
5	5
×	5
2	2
))	10
+	10
((10
7 10 11	7
X	18107050
3	3
))	21
+	31
((31.00
((31
4	4
×	4
8	8
))	32
+	32

((32	
9	9	
	9	
9	9	
))	81	
())	113	
=	2.7433628	32 - 01

The trigonometric, logarithmic and exponential functions may be used within parentheses, for example, to evaluate

e (sin 50+	cos 23) x 1n 8 :	
KEY ENTRY	DISPLAY	
KETENIKI	DISPLAT	
((0 01	
50 sin	7.660444431 - 01	
+	7.660444431 - 01	
23 cos	9.205048535 - 01	
))	1.686549297	
e×	5.400811913	
×	5.400811913	
8 1n	2.079441542	
*	11.23067265	
2	2	
=	5.615336326	

The contents of user memories may also be recalled within parentheses.

2.7 Chaining Operations

Chaining is the ability to use the result of an initial operation as the first operand of another operation. Four functions allow chaining.

. Simple arithmetic

Complex arithmetic (see section 3.3)

. Vector arithmetic (see section 3.14)

Matrix arithmetic (see section 3.15)

An example of simple arithmetic chaining:

KEY ENTRY	DISPL
2	2
×	2
montan3 legier	3
mus + meter	6
at to 4 days	4
- mi = 010 m	10

THE RESIDENCE OF THE PARTY WAS TO A T

Here, the operands are 2, 3, and 4 and the chain of operations is \boxed{X} then $\boxed{+}$.

		manig square root or manibers
1		To obtain the square root of a number, enter the number, then press $F \sqrt{x}$
60		Note: Valid for x ≥ 0
	3.	Finding reciprocal of numbers 1/x
		The reciproval of a number can be obtained by entering in the number and then pressing 1/x
		Note: Not valid for x = 0
2.9	Lo	garithmic and Exponential Functions
	1.	Finding Natural Logarithmn of numbers 1n
		To find the natural logarithm of a number, enter the number, then press 1n
		Note: x > 0
	2.	Finding e to the power x eX
		To obtain the e to the power x of a number, enter the number, then key in ex
	3.	Finding Common Logarithm of numbers F log
		The Common Logarithm of a number can be obtained by entering the number and then pressing F log
		Note: x > 0
	4.	Finding Common antilog of numbers 10×
		To calculate the common antilog of a number, enter the number, then press F 10 ^X

To find the square of a number, enter the

2.8

Arithmetic Functions

1. Finding square of numbers

number, then press

2.10 Trigonometric Functions

Finding Trigonometric Functions sin cos

To find the <u>sine</u> of a number in degrees, enter the number and then press <u>sin</u>. The <u>cosine</u> and <u>tangent</u> can be obtained similarly. If you want to calculate the <u>sin</u> of a number in radians, the calculator has to be set in the radian mode by pressing

F d ↔ r and then entering the number, followed by <u>sin</u>. The <u>cosine</u> and <u>tangent</u> can be found similarly.

To find the inverse sin of a number, enter the number then depress INV sin . The inverse of the cosine and tangent can be obtained similarly.

Note: (1) inverse sine and cosine < 1.

(2) Also tan 90° or tan 7/2 is invalid.

4. Finding Factorials n!

To obtain the factorial of an integer on display, press n!

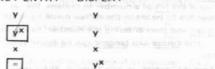
Note: n! is obtained if n < 69. For n > 69, use $1 \cdot n \cdot r(x)$ (refer to example).

Double Functions

5. Finding y to the power x | y^x

To raise a positive number to any power, enter as follows:

KEY ENTRY DISPLAY



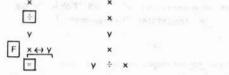
Note: x can be an integer or a decimal, negative or positive.

6. Using the Exchange Register Key F x⇔y

The exchange key, $x \leftrightarrow y$, reverses the order of the operands.

For instance, $x \div y$ will become $y \div x$. The exchange register key can be used as follows:

KEY ENTRY DISPLAY



Note: You can use the exchange register key for the following operations: division, subtraction, and power.

2.11 User Memories

There are a maximum of six memories available to the user. The six memories will be referred to as registers from 1 to 6. All six memories may not be available to the user when certain advanced mathematical functions are being evaluated.

Many of the examples in Section 4 show how the memory registers can be used.

1. Storing the Display in User Memory

STOn n

For storing a number on display in a memory, simply depress STOn followed by an arbitary number from 1 to 6 (these are the 6 memory registers available to the user).

For instance, if we want to store 234 into register 2, simply enter 234, then depress STOn 2

2. Recalling the Quantity Stored in User Memory

RCLn r

For recalling a value stored in a memory register, simply depress RCLn followed by the memory register * (number 1 to 6) in which the value is stored. For instance, if we want to recall the value stored in register 2, simply depress RCLn 2 value obtained on the display is 234*.

Refer to the example 2 in Section 4.

3. Exchange User Memory and Display XCHn

n

A very important operation available in the MATH 55 is the exchange memory key XCHn. The effect of XCHn is to combine the effects of storing a new value and recalling the value stored earlier in one single step. To show how the XCHn key is used, an example is presented below:

KEY ENTRY	DISPLAY	EXPLANATION
5 STOn 1	. 5	5 in register 1
150 🗦	150	
25	25	

KEY ENTRY	DISPLAY	EXPLANATION
+ 10,400,100,100,00	6	150 ÷ 25
F XCHn 1	5	6 in register 1 (new number)
a . 1, 1, 0, 1	alei 11 mes e	6+5
RCLn 1	6	

4. Four Function User Memories and Display

SUMn PROD n

Another important operation available on the MATH 55 is simple arithmetic operations that can be carried out directly to a memory without the need to recall the value. This means that a new value <u>a</u> can be added, subtracted, multiplied or divided directly to a value present in any memory register. A new modified value will then occupy the memory register.

- (1) To ADD <u>a</u> to the quantity present in memory register 1, enter <u>a</u> and press SUM 1.
- (2) To SUBTRACT a from the quantity present in memory register 1, enter a and press +/- SUM 1.
- (3) To MULTIPLY the quantity present in memory register 1 by the value a, enter a and press F PROD I

To show these operations, the following example is given:

5. Clearing the User Memories CAM

To clear all the user memory registers, depress F CA
If you want to clear only the value in one memory
depress 0 STOn n (n referring to the memory
register that is to be cleared).

6 x 9.9999....

6. User Memory Register Limitations

All user memory registers are not available under certain conditions. The table below provides the list of the memories not available when using certain functions:

Function	Memory Registers Lost
Rectangular/Polar	6
Rectangular/Spherical	5,6
Quadratic	5,6
Vector Operations	5,6
Mean/Standard deviation	4,5,6 (data base)
Matrix Determinant	5,6
Matrix Inverse	4,5,6
Matrix Arithmetic	1,2,3,4,5,6
Numerical Integration	6
Bessel Function	4,5,6

Function'	iviemo	ry Registers Lost
Linear Regression	1,2,3,	4,5,6 (data base)
Combinations	6	
Legendre	6	
Laguerre	6	
1		
/		

2.12 Conversions and Constants

1. Rectangular/Polar and Rectangular/Spherical Coordinate conversions (section 3.4)

(R)+P , (R)+S

R)+S

2. Degree to radian conversion d↔r

3. Unit Conversions

The unit conversions available on the MATH 55 are as follows:

Length		Conversion	Factor
derio 1920		(Unit 1 to Unit 2)	(Unit 2 to Unit 1)
(ft)m	feet to meters	0.3048	3.288839895
(mi)km	miles to kilo- meter	1,609344	0.621371192
Mass (Ib)kg	pounds to kilo- grams	0.45359237	2.204622622
Volume			
(gal) I	gallons (U.S.) to liters	3.785411784	0.264172052
(foz) I	fluid ounces to liters	0.0295735296	33.81402266
Power, E	nergy		
(kwh) J	Kilowatt hours to joules	3600000	2,777778 × 10-7

Temperature

(F)°C	Degrees fahrenheit		
	to degrees	(°F-32)÷1.8	$(^{\circ}C \times \frac{5}{9}) + 32$
	centigrade		9

9.478171203 x 10-4

BTU to joules 1055.055853

4. Miscellaneous Conversions

(d) gra	degree to grads	1.111111111	0.9
	decimal to octal		
(VR) dB	voltage ratio to	decibels	

To convert the display in UNIT 1 to UNIT 2, enter F (unit 1) unit 2

To convert the display in UNIT 2 to UNIT 1, enter F INV (unit 1) unit 2

5. Physical Constants

The physical constants available on the MATH 55 are as follows:

KEY	NAME	QUANTITY	UNITS
[n]	Planck's constant	6.634 x 10-34	Joules-sec
(k)	Boltzman's constan	t1.381 x 10-23	Joules/K
d.	electronic charge	1.602 x 10-19	Coulomb
[m]	electron rest mass	9.109 x 10-31	kg
ГСТ	velocity of light	2.998 x 108	metres/sec
E	permittivity of free space	8.85 x 10-12	F/cm
lμ	permeability of free space	1.257 x 10-6	H/m
G	Universal Gravita- tional Constant	6.6732 x 10-11	N,M2/kg2
(B)	Universal Gas Constant	8.314	J.K-1 _{mol-1}
[N]	Avogadro's number	6.023 x 10 ²⁶	atoms/mole- cules per gm-mole
π	Pi Sooner	3.141592654	

To obtain one of the above physical constants (except for Pi) simply depress: $\[\] \]$ CONST and then the key top for the desired constant. To obtain the constant Pi, enter $\[\] \]$

The constants listed above are stored in the calculator to 10 significant figures.

2.13 Degree/Radian Conversions & Modes

When you require either a degree/radian conversion or a change of degree/radian mode, press:

F dest

Pressing the above will both do the conversion and reset the mode. In other words, if your calculation is in degree mode and F der is pressed, a degree to radian conversion is done and your calculator is put in radian mode. Likewise, if your calculator is in radian mode and F der is pressed, a radian to degree conversion is done and your calculator is put in degree mode.

Rule for determining your calculator's mode are:

- When turned on, your calculator is <u>initially in</u> degree mode.
- If there is a decimal point in the exponent field of the display, your calculator is in radian mode. If not, your calculator is in degree mode. (See section 2.1, Display Indicators)

3. Using your MATH 55

the specialist functions

3.1	Special Parameter Entry Keys - ENT b
7	ENT (A) ENT , ENT , and ENT keys are used [A]
	with functions requiring more than one parameter
Α.	The following functions require the key ENT :*
	(1) Rectangular/Polar coordinate conversions
	(2) Numerical Integration
	(3) Combinations
	(4) Poisson
	(5) Incomplete Gamma
	(6) Bessel
	(7) Legendre polynomial
	(8) Laguerre polynomial

B. The following functions require both ENT and

ENT :

- (1) Rectangular/Spherical coordinate conversions
- (2) Quadratic Solution
- (3) Vector Operations
- C. The entry key ENT is required for matrix

operations,*

^{*}Refer to the appropriate section for the specific key sequence.

3.2 The CALL key

The CALL key is used for all functions that require more than one answer for a solution.

Generally speaking, five functions on your MATH 55 use the CALL key.

- matrix operations call for the complex elements of the resultant matrix. (See Section 3.15)
- vector operations call for the components of the resultant vector and the angle between the given vectors. (See Section .14)
- . complex arithmetic calls for the real and imaginary parts (See Section 3.3.)
- conversions call for the appropriate coordinate (See Section 3.4).
- quadratic solution calls for the real and imaginary part of the roots (See Section 3.10)

Remark: The CALL key is only a result key and must not be used during function entry.

3.3 Complex Arithmetic

Suppose $(x_1 + jy_1)(x_2 + jy_2)(x_3 + jy_3)$ are complex numbers. To perform complex arithmetic, enter the following key sequence.

KEY ENTRY	DISPLAY	EXPLANATION
×1	× ₁	
ENT	*1	
ν ₁	y ₁	
FH	y ₁	or any complex op- eration (Fj-, Fjx, Fj+)
*2	* ₂	matau izae
ENT	* ₂	
Y2	Y2	

For the results, enter the following:

	×a	real part of result A
CALLO	Ya	imaginary part of result A
CALL 1	×a	real part of result A, again

To perform complex arithmetic on the results (chaining), enter the following:

Fjt	×a	or any complex operation (Fj., Fjx, Fj는)
×3	×3	
ENT	×3	
^y 3	y3	
=	× _b	real part of result B
CALLO	y _b	imaginary part of result B
CALL 1	× _b	real part of result B, again

Remarks: No parentheses may be used while doing complex arithmetic but chaining capability is provided.

3.4 Rectangular/Polar and Rectangular/Spherical Conversions

Rectangular/Polar

When converting (x,y) to (r,θ) , use the following key sequence:

EY ENTRY	DISPLA	<u> </u>
×	×	
ENT	×	
Y	Υ	
(R)+P	,	
CALL 2	θ	
CALL 1	,	

To convert the inverse, or rather (r,θ) to (x,y), use the following:

KEY ENTRY	DISPLAY	
r	r	
ENT	r	
θ	ө	
(inv) (R)+P	×	
CALL 2	Y	
CALL 1	×	

Note: User memory 6 is not available during rectangular/polar conversion.

Rectangular/Spherical

When converting (x,y,z) to (r,θ,φ) , use the following key sequence:

KEY ENTRY	DISPLAY
×	*
ENT	
-	×
y AL REIG	Y . Y . M . Y . 3)
ENT	y
z	z
F (R)+S	,
CALL 2	0
CALL 3	•
CALL 1	•

To convert the inverse, or rather (r,θ,φ) to (x,y,z), use the following:

KEY ENTRY	DISPLAY
<u></u>	r
ENT	r 1183
θ	θ
ENT	θ
•	4
F (inv) (R)→S	× 11/42
CALL 2	Y
CALL	2
CALL 1	×

Note: User memories 5 and 6 are not available during rectangular/spherical conversion.

3.5 The Hyperbolic Functions

The hyperbolic functions are defined as follows:

$$\sinh x = \frac{e^{x} \cdot e^{-x}}{2}$$

$$\cosh x = \frac{e^{x} + e^{-x}}{2}$$

$$\tanh x = \frac{e^{x} \cdot e^{-x}}{e^{x} + e^{-x}}$$

To obtain the hyperbolic sine of x, enter x and press F sinh. The hyperbolic cosine and hyperbolic tangent can be obtained similarly. To calculate the inverse of the hyperbolic functions, enter the number followed by

F INV Sinh . The inverse of tanh and cosh can be obtained similarly.

Remark: The inverse hyperbolic functions are designed as follows:

$$\sinh^{-1} x = \ln[x + (x^2 + 1)^{\frac{1}{2}}]$$

$$\cosh^{-1} x = \inf[x + (x^2 - 1)^{\frac{1}{2}}] \quad x \ge 1$$

$$\tanh^{-1} x = \frac{1}{2} \ln(\frac{1 + x}{1 + x}) \quad x \le x^2 \le 1$$

3.6 Linear Regression

Before data is entered for a linear regression, you have to clear the six memory registers by depress-CAM . To enter the data, the x value is entered first followed by |x. |. The y value is entered next followed by yi. The display will show the number of pairs of L points entered at this time.

A powerful feature of your machine is its ability to preserve the data base. This allows the user to do a linear regression and calculate the relevant parameters, then remove certain points from the data base by using DEL if desired or continue to add more points. Performing linear regression calculations does not destroy the data base.

Suppose we have a set of points (x,, y,) with which we want to fit a straight line

We want to calculate.

- (a) the slope b(the best estimate of B)
- (b) the intercept, a(the best estimate of d) intep
- (c) the residual sum of squares, RSS F RSS where RSS = $\sum_{i=1}^{N} [y_i - (\alpha + \beta x_i)]^2$
- (d) the coefficient of correlation F r

where
$$r = \frac{ \sum_{i=1}^{N} x_i y_i - (\sum_{i=1}^{N} x_i)(\sum_{j=1}^{N} y_j) }{ \sqrt{ [N\sum\limits_{i=1}^{N} x_i^2 - (\sum\limits_{i=1}^{N} x_i)^2] [N\sum\limits_{i=1}^{N} y_i^2 - (\sum\limits_{i=1}^{N} y_i)^2] } }$$

0<r2<1

r2 = I is a perfect fit.

(e) fitted value of y for a corresponding x,

where
$$\hat{y} = a + \beta x$$
 let $x = 9$

(f) fitted value of x for a corresponding y,

where $\hat{x} = \frac{y - \alpha}{\beta}$ let y = 15

Then the data may be	entered as follows:
KEY ENTRY	DISPLAY
F CAM	0
3	3
×i	3
5	5
Y	1
and the state of t	
	it 1000 (100 4 0)
×	311 14 VIII -11 - 4 11 11
7	7
v _i	2
	Francisco 6 1 Sec
×i	6
9	9
Yi	3
8	8
×i	8
13	13
Yi	4
SLOPE	1.525423723
INTCP	0.491525423
F	0.990267408
F RSS	0.677966102
9 F ŷ	14.22033898
15 F x	9.511111111

The contents of the data base can be obtained by entering as follows:

KEY ENTRY	DISPLAY	EXPLANATION
RCLn 6	4	all and Alexander
RCLn 5	21	Σx_{i}
RCLn 4	125	Σx^2
RCLn 3	34	$\Sigma_{\mathbf{y}_{i}}$
RCLn 2	324	Σy^2
RCLn 1	201	$\Sigma x_i y_i$

- Remarks: (1) Clear all memory registers prior to initial point entry.
 - All memory registers are used in the calculations.
 - The number of points entered is unrestricted.
 - (4) The data must be entered in pairs with the x value entered first.

3.7 Mean and Standard Deviation

Before entering data for mean and standard deviation, memory registers 4,5 and 6 have to be cleared by entering O STOn 4 followed by O STOn 5 and O STOn 6.

Just as in linear regression, your data base is preserved, and therefore depressing \overline{X} or \overline{F} s' does not destroy the data base. Also deleting values and adding additional values is possible. Values can be deleted by entering the number and then depressing \overline{DEL} .

The following quantities are stored in the memory registers specified:

Quantity		Memory Register
Σ_{i}	5	6
Ν Σ × _i i = 1	63	5
Ν Σ x _i ²	0.0	4

The quantities can be obtained by depressing RCLn followed by the required memory register.

Supposing we are given a set of number (5.1, 5.8, 4.5, 5.5) and we want to evaluate

(a) Mean, X where

$$\overline{X} = \sum_{i=1}^{N} x_i$$

(b) Standard deviation of the sample (unbiased), F s

$$S = \begin{cases} \sum_{i=1}^{N} x^{2} - N\overline{x}^{2} \\ \frac{i=1}{(N-1)} \end{cases}$$

(c) Standard deviation of the population (biased),

$$s' = \sqrt{\frac{\sum_{i=1}^{N} x_{i}^{2} - N\overline{x}^{2}}{\sum_{i=1}^{N} N}}$$

(d) Standard error of sample,

where
$$s_{x} = \frac{s}{\sqrt{N}}$$

Then we can enter as follows:

KEY ENTRY	DISPLAY	EXPLANATION
5.1	5.1	Consider the second
×n	5.1	
5.8	5.8	
×n	5.8	
4.5	4.5	
×n	4.5	
5.5	5.5	
×n	5.5	
×	5.225	
F	0.5619905	1 standard deviation of sample
FS	0.4866980	58 standard deviation of population

and for the standard error of sample,

RCLn6	4	N	
√x	2		
1/x	0.5		
×	×		
Få	0.56199051		
~	0.28095255	s-x	(standard error)

NOTE: (1) Clear memory registers 4, 5 and 6 prior to entering data.

- (2) Memory registers 4, 5 and 6 are not available for user.
- (3) The number of sample values is unrestricted.
- (4) N is a positive integer, > 1.

Random Number Generator 3.8

To generate a pseudo random number enter any number of up to five digits and press:

F RNDM#
Successively pressing the above will give you a sequence of pseudo random numbers.

Combinations, Poisson & Gaussian 3.9

Combinations

The number of combinations of n objects taken k at a time is denoted by and is given

by:

$$C_k^n = \frac{n(n-1)...(n-r+1)}{r!} = \frac{n!}{r!(n-r)!}$$

NOTE: 1. Do not use parentheses.

2. User memory 6 is not available.

Poisson Distribution

The Poisson probability with k successes out of an infinite number of trials assuming a frequency λ , is given by:

Poiss (k) =
$$\frac{\lambda^k e^{-\lambda}}{k}$$

where x>0 and k = 0, 1, 2,...

To obtain the Poisson probability mass function:

KEY ENTRY DISPLAY

NOTE: Parentheses not available for user.

Gaussian (Normal) Distribution

The Gaussian probability distribution $(\bar{\phi})$ is evaluated using:

 $\Phi(z) = \int_{-\infty}^{z} \frac{1}{\sqrt{2\pi}} \frac{-y^2}{e^2 dy}$

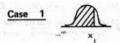
where

z is given by
$$z = x_i - \mu$$

and $x_i = any value from a normal population$

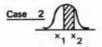
μ = mean

of = standard deviation



To find the area under the curve between $-\infty$ and x_1 , where μ and σ are known, find z_1 by simple arithmetic, then enter the following:





To find the area between x_1 and x_2 , find x_2 by simple arithmetic and then enter as follows:

KEY ENTRY	DISPLAY	EXPLANATION
z ₂	^z 2	
F GAUSS	∳(z ₂)	
STO _n 1	$\Phi^{(z}_2)$	
×1	^z 1	
-	×1	
μ	μ	
÷	×1 - μ	
σ	ď	
-	z ₁	
F GAUSS	Φ(z ₁)	
+/-	- (z ₁)	
+	-∯(z ₁)	

 $\phi(z_2)$ $\phi(z_2) - \phi(z_2)$ area under the normal curve between x_1 and

×2

Remark: Parentheses not available for user.

3.10 Numerical Integration & Quadratic Solution

Numerical Integration

Numerical Integration in this calculator is done by using the trapezoidal rule, which is given by:

$$\int_{x}^{x_{n}} y(x) dx \sim \frac{1}{2} h[y_{0} + 2y_{n} + \dots + 2y_{n-1} + y_{n}]$$

To numerically integrate between two points, say

 (x_1, y_1) and (x_2, y_2) , enter as follows:

KEY ENTRY	DISPLAY	EXPLANATION
F CA	0	clear calculator excluding user memories
×1	×1	
ENT	× 1	
ν ₁	Y ₁	here, simple arithmetic may be used to evaluate y = f(x)
ſ	0	
*2	×2	
ENT	× ₂	
Y2	^y 2	here, simple arithmetic may be used to evaluate y = f(x)
ſ	" / ×2 "	

Additional points may be entered to further define the function f(x).

Do this by entering: (Assume (x_3, y_3) is an additional point.)

y₃ here, simple arithmetic may be used to evaluate y = f(x)

1 "\"x3

NOTE:

- 1. User memory 6 is not available.
- 2. Do not use parentheses.
- Clear your calculator (excluding user memories) prior to initial key entry and after the computation.
- Remember the function f(x) is defined by the way in which points are entered.
- 5. Trunction error is approximately

Quadratic Solution

To find the solution $(x_1 \text{ and } x_2)$ to the equation ax² + bx + c = 0, enter the following:

KEY ENTRY	DISPLAY	EXPLANATION
a	а	
ENT		and the object to
a	a	
b	b	
ENT	14 - AND	
Ь	ь	
c	C	
FQUAD	* ^R	real part of root 1
CALL 2	×1	imaginary part of root 1
CALL 3	×2	real part of root 2
CALL 4	×2	imaginary part of root 2
CALL 1	× ^R ₁	real part of root 1, again

NOTE:

- 1. User memories 5 and 6 are not available.
- 2. The entering of all parameters is required, even if they are zero.
- 3. The formula used for obtaining the quadratic solution is given by:

$$x_1 = \frac{-b + \sqrt{b^2 \cdot 4ac}}{2a}$$

$$x_2 = \frac{-b \cdot \sqrt{b^2 \cdot 4ac}}{2a}$$

3.11 Natural Log of Gamma, Incomplete Gamma & Error Functions

Natural Log of Gamma

The Gamma function is given by the formula:

$$\int_{V}^{h} (x) = \int_{V}^{\infty} e^{-t} t^{x-1} dt$$

The natural log of Gamma as opposed to Gamma is given in order to extend the range of x value for which Gamma or factorial can be evaluated.

To obtain the $1n\Gamma(x)$, enter the following:

KEY ENTRY DISPLAY

F 1nr(x) "1nr(x)"

Remarks: 1. Do not use parentheses.

Applications of the Gamma function are found in mathematical physics and engineering.

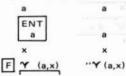
Incomplete Gamma

The Incomplete Gamma function is given by the formula:

$$\Upsilon$$
 (a,x) = $\int_{0}^{x} e^{-t} t^{a-1} dt$
= $x^{a}e^{-x}\sum_{n=0}^{\infty} \frac{x^{n}}{a(a+1)...(a+n)}$

To obtain Y (a,x), enter the following:

KEY ENTRY DISPLAY



Remarks: 1. Do not use parentheses.

 Applications of the incomplete gamma are in mathematics, engineering, and statistics; χ² can be obtained using Incomplete Gamma.

The Error Function is given by the formula:

$$erf(x) = \frac{2}{\pi} \int_{0}^{x} e^{-t^{2}} dt$$

$$= \frac{2}{\sqrt{\pi}} e^{-x^{2}} \sum_{n=0}^{\infty} \frac{2^{n}}{1,3...(2n+1)} x^{2n+1}$$

To obtain erf(x), enter the following:

KEY ENTRY DISPLAY

or our Terroscotton

.

F erf(x)

"erf(x)"

Remarks: 1. Do not use parentheses.

Applications of the error function are in data communication and diffusion processes.

3.12 The Orthogonal Polynomials (Legendre and

(Legendre and Laguerre polynomials)

Legendre Polynomial

The Legendre Polynomial of order n of the first kind is given by

PV(x).

$$L\nu(x) = \frac{e^{x}}{\nu!} \frac{d^{\nu}}{dx^{\nu}} (e^{-x}x^{\nu})$$

where V = 0, 1, 2, 3,

To obtain the Legendre polynomial, enter as follows:

Remarks: 1. Do not use parentheses.

- Applications are found in mathematical physics, especially spherical harmonics problems.
- 3. User memory 6 is not available.

Laguerre Polynomial

The Laguerre polynomial is given by:

$$P\nu(x) = \sum_{k=0}^{k=1/2} \frac{(-1)^k (2\nu - 2k) | x^{\nu-2k}}{2^{\nu} k! (\nu-k) | (\nu-2k) |}$$

To obtain the Laguerre polynomial, enter the following:

KEY ENTRY	DISPLAY	
V	V	
ENT	ν	
A ** :=://# /	No of X and agent	
F Lv(x)	"L _V (x)"	G YRTHEY

- Remarks: 1. Do not use parentheses.
 - Applications are found in mathematical physics.
 - 3. User memory 6 is not available.

3.13 Bessel Function

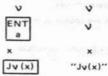
The Bessel function of order V is given by:

$$J_{V}(x) = \sum_{r=0}^{\infty} \frac{(-1)^{r} {1 \choose 2} x^{V+2^{r}}}{r! \Gamma (v+r+1)}$$

where V = positive or negative integar

To obtain the Bessel function, we enter the following: (Note: user memories 4, 5 and 6 are destroyed,)

KEY ENTRY DISPLAY



NOTE:

- 1. User memories 4, 5 and 6 are not available.
- 2. Do not use parentheses.
- Applications for the Bessel function are found in cylindrical problems and used widely in communications and electromagnetic theory.

3.14 Vector Operations

Consider vectors
$$\overline{V}_1 = (x_1, y_1, z_1), \overline{V}_2 = (x_2, y_2, z_2)$$

and $\overline{V}_3 = (x_3, y_3, z_3).$

The initial key entry for vector addition, vector subtraction, and both dot and cross products is as follows:

DISPLAY	EXPLANATION
×1	
*1	1 3.10.3
У 1	
y ₁	
z ₁	
z ₁	for vector addition*
* ₂	
*2	
Y2	
Y2	
^z 2	
	×1 ×1 ×1 ×1 ×1 ×1 ×1 ×1 ×1 ×1

To find the result of the dot product, enter:

=	"dot prod	uct"
CALL 0	"angle"	angle between vectors \overline{V}_1 and \overline{V}_2
CALL 1	"dot prod	uct" wy will no golbhaget.
200	dot product, again	

To find the results of all vector operations except dot product, enter:

(Assume (xa, ya, za) is the resultant vector.)

For chaining on the resultant vector (\overline{V}_A) , the key entry

should be as follows:

x₃ x₃
ENT x₃

y₃ y₃
ENT b y₃

z₃

for vector addition*

Depending on the vector operation, follow the appropriate given key entry for the chaining results.

NOTE: 1. User memories 5 and 6 are not available.

- The angle between vectors is calculated for dot product and cross product.
 - A value must be entered for each vector component. In the two-dimensional vector case, enter zeros for the third components.
 - 4. A chaining capability is provided.
 - 5. Do not use parentheses.

3.15 Matrix Operations

The matrix operations available on your MATH 55 are the inverse, the determinant, and matrix arithmetic. Each operation will handle 2 x 2 complex (on non-complex) matrices. The elements of these matrices are limited to five significant digits, and if the matrix is complex both the real and imaginary parts are limited to five significant digits. Truncation occurs if this limitation is exceeded.

Let A, B, and C be complex matrices:

$$A = \begin{bmatrix} a_1 & a_2 \\ a_3 & a_4 \end{bmatrix} \quad B = \begin{bmatrix} b_1 & b_2 \\ b_3 & b_4 \end{bmatrix} \quad C = \begin{bmatrix} c_1 & c_2 \\ c_3 & c_4 \end{bmatrix}$$

Denote the real part of any element as:

And the imaginary part of any element as:

3.15 The Inverse and the Determinant

The initial key entry for both the inverse and determinant of a matrix follows: (Note: user memories 5 and 6 are destroyed during determinant evaluation and 4, 5 and 6 are destroyed during inverse evaluation.)

KI	EY ENTRY	DISPLAY	EXPLANATION
	aR 1	a ₁ R	real part of element a
	ENT	a ₁	
123	al al	al 1	imaginary part of element ^a 1
	ENT (A)	a 1	enter matrix element a
81	aR 2	aR 2	real part of element a
	ENT a	aR 2	
	a ^l ₂	a ₂	imaginary part of element ^a 2
	ENT [A]	a ₂	enter matrix element a
	a ₃ R	a ^R 3	real part of element a ₃
	ENT a	a ₃ R	
	a3	a13	imaginary part of element ^a 3
	ENT [A]	a ₃	enter matrix element a ₃
	a ^R ₄	a ₄ R	real part of element a4
	ENT a	a ^R 4 59.	

imaginary part of element a4	enter matrix element a4	ar the following:	real part of the determinant	imaginary part of the de- terminant	real part, again	luate the inverse, enter the following: (Let X be the resultant matrix, ie, the inverse,)	real part of element x ₁	imaginary part of element 21	real part of element x2	imaginary part of element ×2	real part of element x ₃	imaginary part of element ×3	real part of element x4	imaginary part of element	real part of element x ₁ , again,	imaginary part of element
- <mark>e</mark> 4	- ⁶ 4	terminant, ente	"real part"	"imaginary part"	"real part"	verse, enter the	α	-×-	κ ς 2	-x-	Œ κ	- _K	π [×] 4	-* ₄	«×	-×-
- ^e 4	ENT [A]	To evaluate the determinant, enter the following:	F det [A]	CALLO	CALL 1	To evaluate the inverse, enter the following: (Let X be the resultant matrix, ie, the	[A] ·1	CALLO	CALL 2	CALLO	CALL	CALLO	CALL 4	CALLO	CALL	CALLO

At this point, chaining may be done using the inverse matrix. Refer to the chaining procedure in Matrix Arithmetic.

Matrix Arithmetic

The initial key entry for matrix addition, subtraction and multiplication is as follows: (Note: all user memories are not available.)

KEY ENTRY		EXPLANATION
aR 1	aR 1	real part of element a
ENT	aR a1	
a ₁	a ₁	imaginary part of element a1
ENT [A]	a 1	enter element a
R a ₂	aR 2	real part of element a ₂
ENT	aR 2	
a ₂	a ₂	imaginary part of element
		^a 2
ENT	a ₂	enter element a ₂
IAI B a3	a ₃ R	real part of element a ₃
ENT	a ₃ R	
a ₃	a ₃	imaginary part of element
ENT [A]	a ₃	enter element a ₃
[A] aR 4	aR 4	real part of element a4
ENT	aR 4	
a4	a4	imaginary part of a

ENT [A]	a4	enter element a ₄
[A]+	a ₄	for matrix addition*
b R AMA		real part of element b
ENT	ь <mark>R</mark>	
, b 1	b ₁	imaginary part of element b ₁
ENT [A]	ь <mark>і</mark>	enter element b
bR 2	b ₂ R	real part of element b2
ENT	bR ₂	
b ₂	b ₂	imaginary part of element b
ENT [A]	b ₂	enter element b ₂
ь <mark>В</mark>	b ₃ R	real part of element b ₃
ENT	b ₈	
p ³	p ³	imaginary part of ele- ment b ₃
ENT [A]	b ₁	enter element b3
ь ^R	b ₄ R	real part of element b ₄
ENT	b ₄ ^R	

b ₄	b ₄	imaginary part of element ^b 4
ENT [A]	b ₄	enter element b ₄
		on, press F [A]- ation, press: F [A] x
or the results, e		ollowing: sultant matrix.)
-	× ₁	real part of element x ₁
CALL 0	x ₁	imaginary part of element
CALL 2	×R	real part of element x2
CALL 0	×2	imaginary part of element
CALL 3	× ₃	real part of element x3
CALL 0	×3	imaginary part of element
CALL 4	× ₄ ^R	real part of element ×4
CALLO	×4	imaginary part of element
CALL 1	× ₁ ^R	real part of element x ₁ , again
CALL 0	x1	imaginary part of element
or chaining on	the resulta	nt matrix, enter the following
[A]+		for matrix addition**

524

real part of element c

ENT		
а	cR 1	
c'1	c <mark>i</mark>	imaginary part of element ^c 1
ENT [A]	c ^l 1	enter element c ₁
cR ₂	cR2	real part of element c
ENT	cR ₂	
c ¹ ₂	c ₂	imaginary part of element c ₂
ENT [A]	c ¹ 2	enter element c
cR 3	cR 3	real part of element c ₃
ENT	cR3	
c ³	c ³	imaginary part of element ^c 3
ENT [A]	c ₃	enter element c ₃
cR 4	cR4	real part of element c4
ENT	c4	
c4	c4	imaginary part of element ^c 4
ENT [A]	c4	enter element c ₄

••	for the determinant, press F det [A]
	for the inverse, press: [A]-1
	for the matrix subtraction, press: F [A]-
	for matrix multiplication, press: F [A]x

Depending on the matrix operation, follow the appropriate given key entry for the results of chaining.

- Remarks: 1. The fixed point and significant digits display features will not work during matrix arithmetic- addition, subtraction and multiplication. (See section 2.1, DISP key) The
 - 2. Do not use parentheses.
 - 3. Entering the real part of an element is always required even if it is zero. Where as, entering the imaginary part of an element is not. In other words, if an element has no imaginary part enter element directly using just the ENT key, and if the element is zero, a-zero must be entered using the ENT kev. [A]
 - 4. User memories 4, 5 and 6 are not available during inverse evaluation. User memories 5 and 6 are not available during determinant evaluation. All user memories are not available in matrix arithmetic.
 - 5. Both the real and imaginary part of an element are limited to five significant digits. If the five digits limit is exceeded, the right most digits will be truncated.
 - 6. A chaining capability is provided.

4. Applications of the Special Functions Present in Your Calculator

Your Math 55 has a whole range of unique functions such as the Bessel, Laguerre and Legendre functions, functions which have wide applications in the field of engineering (especially chemical, mechanical and electrical); mathematical physics (electromagnetic theory & quantum mechanics); in the solution of differential equations; series solution of the wave equation and other boundary value problems. Your calculator has complex arithmetic and matrix operations, features which are important in the field of electrical engineering. It has the quadratic solution and the numerical integration, besides having several unique and special functions. It has statistical functions such as mean and standard deviation, linear regression, Poisson density function, and the Gaussion distribution. In this section, we present a few examples to illustrate some of the applications of the various functions present in your calculator. We hope that by going through the examples, you would be able to think of other examples that you can apply towards your work. In the paragraph below, we present some of the topics in which the unique functions are applied

Bessel function - diverse applications in physics, engineering and mathematical analysis, ranging from abstract number theory and theoretical astronomy to concrete cylindrical problems of physics and engineering. Some fields in which it is applied are the electromagnetic theory, conduction of heat and in communications.

Error function - applications in probability theory, theory of errors, theory of vibrations, theory of heat conduction; diffusion and transport phenomena.

Gamma function - prerequisite for the study of specialized functions and in complex variable theory. Solution to differential equations.

Incomplete Gamma function - applied in physics, engineering and statistics

Laguerre polynomials - mathematical physics covering topics such as quantum mechanics and filters; approximation theory; and theory of mechanical quadratures.

Legendre first order polynomial - mathematical physics and engineering - approximation theory, solution of helmoltz equation, potential theory and examples in spherical harmonies.

66.

Example

I Statistical Functions

- 1. Combination
- 2. Permutation
- 3. Use of Combination and y x to obtain in Rinomial Distribution
- 4. Gaussian Distribution
- 5. Mean and Standard Deviation
- 6. Linear Regression
- 7. General Curve Fitting
- 8. Poisson Distribution
- 9. Quality Control Applications
- Using Incomplete Gamma Function to Obtain Chi-square Distribution

II Other Mathematical Functions

- 1. Rectangular/Spherical Conversion
- 2. Vector Cross Product
- 3. Vector Addition/Subtraction
- Determinant of a 3 x 3 Non Complex Matrix
- 5. Quadratic Equation
- 6. Electrical Engineering Examples
- 7. Using Ln (x) to find 120!
- Solving Definite Integral Using Gamma Function
- 9. Probability Example Using Error Function
- 10. Diffusion Example Using Error Function
- 11. Error Function on Heat Conduction
- Laguerre Polynomial Example on the theory of propogation of Electromagnetic Waves
- 13. Legendre Polynomial Example
- Bessel Function Examples (on Heat Loss and FM)

15. Hyperbolic Functions on Resonant Circuits

16. Using the Exchange Key (x ↔ y) to Solve: 3 ln2 + sin 30

1. Combination suppose of a least northwest to sail E.

In how many ways can a committee of 5 people be chosen out of 9 people?

Solution: C_k where n = 9 k = 5

KEYENTRY DISPLAY

9

ENT

9

9

5

F C_k

126

A committee of 5 people can be chosen 126 different ways.

2. Permutation

In how many ways can 10 people be seated on a bench if only 5 seats are available?

Solution: n = 10 k = 5 $P_k^n = \frac{n!}{(n-k)!} = C_k^n$, $k! = \frac{10! \, 5!}{(10 \cdot 5)! \, 5!}$

Enter as follows:

KEY ENTRY	DISPLAY	
10	10	
ENTa	10	
5	5	
F c _k ⁿ	252	
STOn 1	252	
5 n!	120	
x RCLn 1	252	
-	30240	

Ten people can be seated in 30,240 different ways if only 5 seats are available.

3. Use of Combination and y to obtain Binomial Distribution

 Find the probability of getting exactly 2 heads in 6 tosses of a fair coin.

Solution:

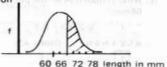
We use the binomial distribution whereby n = 6 k = 2

$$P(k) = C_k^n, p^k, q^{n-k} p = q = 1/2$$

Enter as follows:

KEY ENTRY	DISPLAY	EXPLANATION
6	6	
ENT	6	
2	2	
F C _k		
STOn 1	15	
0.5	0.5	
y×	5 -01	
2	2	KARWELLE
= 7.7	2.5 -01	
F PRODn 1	2.5 -0.1	Have Ck in memory
		register 1
0.5	0.5	
v*	5 -01	
4 505	4	
- 201	6.25 -02	
F PRODn 1	6.25 -02	
RCLn 1	2.34375 -0	11 C _k , p ^k , q ^{n-k}

 the probability of getting exactly 2 heads in 6 coins is 0.234 4. Gaussian Distribution



Calculate proportions of a normal distribution of bone lengths.

where $\mu = 60 \text{mm}$, $\sigma = 10 \text{mm}$ and N = 2,000.

(a) What proportion of the population of bone lengths is larger than 66 mm?

The same of the sa	$=\frac{x_i \cdot \mu}{\sigma}$	66mm - 60mm 10mm
KEY ENTRY	DISPLAY	EXPLANATION
66	66	
- 60	60	
÷	6	
10=	6 -01	z
F Gauss	7.257468	823 - 01
+/-+ 1 =	2.742531	178 -01

0.274 of the proportion of bone lengths is larger than 66 mm.

(b) How many bone lengths in this population are greater than 66mm?

Solution: $p(z) \times N =$

549 bone lengths in this population are greater than 66m

- (c) What proportion of the population lies between 60 and 66mm? 0.2763 + 0.5KEY ENTRY DISPLAY EXPLANATION p(z>0.6)0.274253... lie., 0.2763... 0.7743 60 66 0.774 of the proportion lies between 60 and 66 mm. (d) How many bone lengths in the population are larger than 77.5mm? Solution First we have to find the probability of finding bone lengths greater than 77.5mm. DISPLAY KEY ENTRY EXPLANATION 77.5 77.5 60 17.5 1.75 9.599408431 -01 4.0059 ... -02 P(x)>77.5mm 4.0059 ... 02 80.118 ... [~80] bone lengths 2000 80 bone lengths in the population are larger than 77.5mm. (e) What is the probability of selecting at random from this population a bone measuring between 66 and 77.5 mm in length? $p(x_i > 66mm) - p(x_i > 77.5mm)$ KEY ENTRY DISPLAY EXPLANATION 0.2743 0.2743 p(x1)>66
 - Probability = 0.2342

0.0401

2.743 - 01

0.0401

p(x1)>77.5

66 77.5

5. Mean and Standard Deviation

 a) Find the average height of ten sixteen year old boys in a high school from the following data.
 Also find the precision, or the unbiased standard deviation.

Subject	Height in inches
1	66
2	62
3	60
4	58
5	65
6	65
7	57
8	61
9	60
10	62

EXPLANATION

Enter data as follows:
KEY ENTRY DISPLAY

		The state of the s
66	66	
× _n	66	
62	62	
× _n	62	
60	60	
×n	60	
ب		
Section 1		continue entering data
	Hadel at Call	artist and published and and and and and and and and and an
62	62	
× _n	62	
X	61.6	
F	3.02581485	58

Therefore, the mean height for a sixteen year old boy is 61.6 inches with a precision of 3.03 inches.

Find the probability of finding the mean height of 65 inches when 10 measurements are taken.

Solution: First we find

$$z = \frac{(65 - 61.6)\sqrt{10}}{3.026}$$

and then find the Gaussian distribution.

Enter as follows:

KEY ENTRY	DISPLAY
65	65
	65
X	61.6
×	3.4
10	10
F √x	3.1627766
÷	10.75174404
FS	3,025814858
=	3.553338373
F GAUSS	9.998098125 -01
+/-	-9.998098125 -01
+	-9.998098125 -01
1	1
w .	1.9018748 -04
and the second second	

Therefore, the probability of finding sixteen year old boys with mean height of 65 inches is only 0.00019 when 10 measurements are taken.

6. Linear Regression

In an experiment to measure the stiffness of a spring, the length of the spring under different loads was measured as follows:

x = Load (lb)	0	1	2	3	4	5	6
y = Length (inches)	4.2	5	6.7	8.0	9.0	10	11

- a) Find the regression equation to fit the data.
- b) Predict the length of the spring if the load is 11 lbs.
- Find the correlation coefficient for the regression equation.
- To find the regression equation, enter the data as follows:

KEY ENTRY	DISPLAY	EXPLANATION
FCAM	0	Clear all memory re- gisters
0	0	
×i	0	
4.2	4.2	
Yi	1	1 pair entered so far
•	•	
:	•	Continue entering data
	*	
	•	
6	6	
×i	6	
11	11	
Yi	7	7 pairs entered
slope	1.16785714	13
intcp	4.19642857	11
DISP 3	4.2	to set in 3 significant digits

slope

1.17

Therefore the regression equation is

y = 4.20 + 1.17 x

b) To find the length if the load is given, enter:

KEY ENTRY

DISPLAY

11

11

Fŷ

17

The length is 17 inches if the spring load is 11 lbs.

c) To find the correlation coefficient, enter:

KEY ENTRY

DISPLAY

Fr

9.96 -01

Therefore the correlation coefficient is 0.996.

ENTRY	DISPLAY	COMMENTS
CLR F CA	M O	
-11	and the second of the second o	
[x.]	11	
12	12	
1n	2.48	
y _i	Cestor inc	continue entering data
	SHALL THE TOP TO	
and the state of t	VIII PA	
12	12	
, , <u>, , , , , , , , , , , , , , , , , </u>	12	
×i	12	
15	15	
in	2.71	
Yi	15	Number of pairs entered
FRSS	9.47693589	91
SLOPE	6.10163953	34 -02
INCPT	1.90566272	29
Since RSS fo	$y' = \frac{y^{0.5} - 1}{0.5}$	is smaller than the other transformed y,

the best fit is:

$$y' = -1.37 + 0.618x$$

 $y'' \cdot 5-1 = 0.5(-1.37 + 0.618x)$
 $y''' \cdot 5-1 = -0.685 + 0.309x$
 $y''' \cdot 5 = 0.315 + 0.309x$
 $y'' = (0.315 + 0.309x)^2$

8. Poisson Distribution

If 5% of the electric bulbs manufactured by a company are defective, find the probability that in a sample of 120 bulbs (a) 0 (b) 1 (c) 2 bulbs will be defective.

Solution:

We can use the poisson distribution where P = 0.05 and n = 120

k = 0, 1, 2 for (a), (b) and (c) respectively

To solve the problem, enter as follows:

KEY ENTRY	DISPLAY	EXPLANATION
120.	120	
×	×	
.05	.05	
-	6	11p
STOn 1	6	
0	0	
ENT	0	
RCLn 1	6	
F Poiss	2.478752176	
Y-sh	1	
ENT	1	
RCLn 1	6	
F Poiss	1.487251306 -0	02
2	2	
ENT	2	
a		
RCLn 1	6	
F Poiss	4.461753918 -	02

The probability that in a sample of 120,

- (a) 0 bulb will be defective is 0.0025
- (b) 1 bulb will be defective is 0.0148
- (c) 2 bulbs will be defective is 0.0446

9. Quality Control Applications

(a) Variable sampling plan for accepting or rejecting lots by vendor or buyer. Deriving an O.C. curve for the plan.

The lot of apples will be accepted if there is 95% assurance that they contain a minimum of 15% sucrose. Take precision (e) to be 0.2% and standard deviation (s) to be 1. Also let \overline{X} = 15.2%. Determine the number to be sampled and derive an 0.C. curve.

Solution:

(a) $n = (\frac{ks}{e})$ k for 95% assurance 1.65

.. n can be found by entering as follows:

DISPLAY	
1.65	
0.2	
68	

(b) To find O.C. curve we use the normal distribution to find Pa. Pa is found by finding <u>k</u> which can be obtained by

$$k = (e) (\sqrt{n/s}),$$

where e is variable.

$$(\sqrt{n/s}) = \sqrt{68/1} = 8.246 = 8.25 \text{ to 2}$$

decimal places

... Pa can be found by entering as follows:

ENTRY	DISPLAY	EXPLANATION
8.25	8.25	
STOn 1	8,25	(√n/s) in memory register 1
×	8.25	
0.01	0.01	e ₁
~	8.25 -0	02
F Gauss	5.32875440	08 - 01
+/-	-5.32875440	08 -01

[+]	4.671245592 - 01	
_ 1	1	

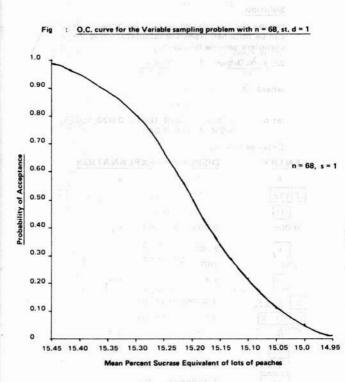
Continue entering data (ie. e to obtain pa)

and so on for e = 0.02, 0.04, 0.06, 0.08, 0.10, 0.15, 0.20, ... up to 0.40

-5.328754408 -01 Pa for e²

The O.C. curve is constructed by beginning with the mean value of 15.2 at 0.5 probability, then adding the e value and also subtracting e from 15.2. We obtain:

р	Pa	р	Pa
15.20	0.50	15.20	0.50
15.21	0.53	15.19	0.47
15.22	0.56	15.18	0.44
15.24	0.63	15.16	0.37
15.26	0.69	15.14	0.31
15.28	0.75	15.12	0.25
15.30	0.80	15.10	0.20
15.35	0.89	15.05	0.11
15.40	0.95	15.00	0.05
15.45	0.98	14.95	0.02
15.50	0.99	14.90	0.01



(b) Attribute single sampling plan for accepting or rejecting lots by vendor and buyer. Deriving an O.C. curve for the plan. Find an O.C. curve for a plan in which n = 280, c = 6, and the lot is 5,000.

Solution:

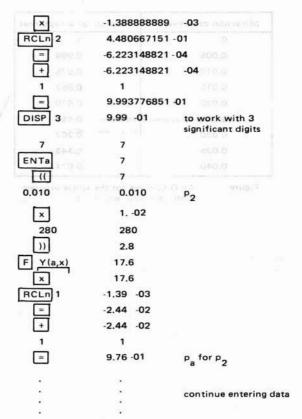
We use the cumulative poisson binomial limit which can be obtained from the calculator using the incomplete gamma function.

$$\frac{\sum e^{\cdot} \lambda, \lambda^{k}}{k!} = 1 - \frac{Y(a,x)}{(a-1)!}$$
where $\lambda = np = x$

let p = 0, 0.005, 0.010, 0.015, 0.020, 0.025, 0.030, 0.035, 0.040

Enter as follows:

ENTRY	DISPLAY	EXPLANATION	
7	7	а	
ENTa	7		
(()	7		
0.005	0.005	P ₁	
×	5 -03		
280	280	n	
))	1.4	np ₁	
F Y(a,x)	4.48066715	51 -01	
STOn 2	4.48066715	51 -01	
6	6	a-1	
n!	720	(a-1)!	
1/x	1,38888888	39-03	
+/-	-1.38888888	39-03	
STOn 1	-1.3888888	39-03 -1/(a-1)! stored memory register for later use	

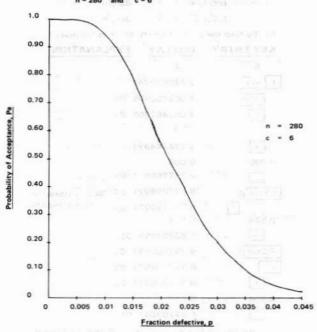


and so on, to obtain:

p(fraction defective)	Pa(prob. of acceptance)
0	Contain 1 callon
0.005	0.999
0.010	0.976
0.015	0.867
0.020	0.670
0.025	0.450
0.030	0.267
0.035	0.143
0.040	0.071

Figure : An O.C. curve for the above problem with n = 280 and c = 6.

Fig : An O.C. curve for the attribute sampling problem with n = 280 and c = 6



(c) Control Charts

A machine is constructed to produce ball bearings having a mean diameter of 0.574 inches and a standard deviation of 0.008 inches. Determine the Upper and Lower Control limits giving better than 99% assurance. Also find the modified control limits for an individual ball bearing. Let n = 6 for testing.

Solution:

U.C.L.
$$\overline{x} = \overline{X} + 3s/\sqrt{n}$$

L.C.L. $\overline{x} = \overline{X} - 3s/\sqrt{n}$

(i) To find the control limits, enter as follows:

KEY ENTRY	DISPLAY	EXPLAI	NATION	
6	6			
F √x	2.44948974	3		
1/x	4.08248290	5 -01		
×	4.08248290	5 -01		
3	3			
×	1.22474487	1		
0.008	0.008			
	9.79795897	1 -03 3s/	\sqrt{n}	
STOn 1	9.79795897	1 -03 3s/	√n store	
+	9.79795897	1 -03 me	mory reg	ister 1
0.574	0.574			
=	5.83797959	-01		
RCLn 1	9.79795897	1 -03		
+/-	-9.79795897	1 -03		
+	-9.79795897	1 -03		
0.574	0.574			
=	5.64202041	-01		

control limits are:

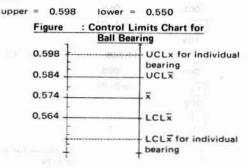
 $UCL\bar{x} = 0.584$ to 3 decimal

 $LCL\bar{x} = 0.564$ places

(ii) Modified control limits for individual bearings $= \overline{X} + 3s$

KEY ENTRY	DISPLAY	EXPLANATION
0.008	0.008	130 km m tu ur
X	8 -03	
3	3	
mp = Ne mg	2.4 -02	
STOn 1	2.4 -02	3s stored in memory register
+	2.4 -02	
0.574	0.574	
= -3 (4) (4)	5.98 -01	Modified upper limit
0.574	0.574	
	5.74 -01	
RCLn 1	2.4 -02	
The Court Cont	5.5 -01	Modified lower limit

... the modified control limits for individual bearings are:



10. Using Incomplete Gamma Function to find Chi-Square

Consider the occurrence, past and present, of peptic ulcers in 4,871 men, selected at random. The men were interviewed by age groups and the following data was the result.*

Age group	14-	20-	25-	35-	45-	55-	65-	Total
Number of men	199	300	1128	1375	1089	625	155	4871
Number of ulcers	1	8	38	96	105	56	12	316

^{*}Based on studies done by Coll and Jones of Central Middlesex Hospital

Can it be concluded that the frequency of ulcers is constant between age groups?

In total 316 in 4,871 men have, or have had in the past, peptic ulcers, so the constant frequency of cases should be 316/4,871, or 6.5%. To find the expected cases for each age group do the following key sequence.

EY ENTRY	DISPLAY	EXPLANATION
.065	.065	
×	6.5 -02	
199	199	
=	12.935	approx. 13
.065	.065	
×	6.5 -02	
300	300	
=	19.5	
ego ut a tra	1	
 Local 		Continue for all ag
		groups

Therefore, the total expected cases for all age groups are as follows:

Age Group	14-	20-	25-	35-	45-	55-	65-
Number expected	13	19.5	73	89	71	40.6	10

To reach a conclusion, we must find x^2 , where $x^2 = \sum \frac{(\text{actual cases - expected cases})^2}{\text{expected cases}}$

The key sequence is:

KEY ENTRY		EXPLANATION
0177488	THE THE	The El triting
1 - Links 12	Drift salting	
13	13	
/ [=]	-12	
[2]	144	
÷.	144	
13	13	
[=]	11.0769230	6 1 FO FO TO
STOn 1	11.0769230	
	8	
8		
	8	
19.5	19.5	
=	-11.5	
ײ	132.25	
<u>+</u>	132.25	
19.5	19.5	
	6.78205128	2
SUMn 1	6.78205128	2
38	38	
-	38	
73	73	
=	-35	
× ²	1225	
÷	1225	
73	73	
=	16.7808219	2
SUMn 1	16.7808219	
	**	Continue for all age

Continue for all age groups

90.

The Results, X², is stored in memory register 1 at the end of calculation and is approximately 57.6. Since there are seven age groups, there are 6 degrees of freedom.

Realizing
$$\frac{Y(a,x)}{(a)} = P(x^2/v)$$

where $a = \frac{v}{2}$ and $x = \frac{\chi^2}{2}$

we have

$$P(57.6,6) = \frac{Y(3,28.8)}{P(3)}$$

For the solution, use the following key sequence

BCLn 1 2
9.999 ... -01
To determine any significance in the hypothesis, enter

1,999999999

the following:

KEY ENTRY DISPLAY EXPLANATION

+/- 9.999 -01

1 1

3.6 -10 A small number implies

little or no significance

Therefore, one cannot hypothesize a constant frequency of ulcers within age groups.

B. Other Mathematical Functions

1. Rectangular/Spherical

Convert Rectangular to Spherical coordinates

$$(x, y, z) = (1, -5, 3)$$

Enter as follows:

KEYENTRY DISPLAY EXPLANATION

1 1 x entry

ENT 1
5 +/- 5 y entry

ENT 5
3 3 z entry

F (R)+S 5.916079783 r computed

CALL 2 -78.69006753 θ computed

CALL 3 59.52964053 of computed CALL 1 5.916079783

Therefore $r = 5.916, \theta = -78.69$, and $\phi = 59.529$

2. Cross Product (vector)

Solution: V = Vxr

3 ENT

3

8

+/- ENT

b

Find the linear velocity of a particle rotating with an angular velocity V = 7i + 5j - 13k about a fixed axis if the displacement vector on the axis of rotation is given by.

r = 3i - 3j + 8k. Also find the angle between V and r.

v = (v₁, v₂, v₃)

KEY ENTRY

DISPLAY

7

ENT

5

ENT

5

13 +/
-13

CALL 2 .95 v₂
CALL 3 .36 v₃

CALL 1 1 v₁
CALL 0 46.03250219

Linear velocity, v = (1, .95, .36). The angle between r and $v = 46^{\circ}$.

3

-3

3. Vector addition/subtraction

The velocity of particle A is described by the equation $V_A = 2i + 9j - 13k$ while that of particle B is given by $V_B = 5i + 7j - 10k$. Calculate the velocity V_B of the particle A relative to particle B.

The velocity, Vr, of particle A relative to B is (-3, 2, -3).

4. Determinant of a 3 x 3 non complex matrix

Find the determinant of the matrix below:

2 7 -3

-10 or - 0 um 2 6 5 and to journment of the storight I

The solution requires both a dot and a cross product calculation:

= a : (b x c) scalar triple product

The data may be entered as follows:

DISPLAY EXPLANATION KEY ENTRY

1 -1 +/-

> ENT -1

> 0 0

ENT 0 b

6 6

2

2 ENT a

3 3

3 ENT b

4 -18

-18

2

ENT

7

7 ENT

95.

2

3 ANTARK TRAIN 3 = TRAIN (R & W 1 A TRAIN TRAIN

Therefore, the determinant of the 3 x 3 matrix is 85.

5. Quadratic Equation

Solve the following quadratic equation: $2x^2 + 2x + 3$ Enter as follows:

EXPLANATION KEY ENTRY DISPLAY 2 ENT 2 2 ENT 3 QUAD -5.0 -01 real part of root 1 1,118033989 CALL 2 imaginary part of root 1 CALL 3 -5.0 -01 real part of root 2 CALL 4 -1.118033989 imaginary part of root 2

... the solutions are:

$$x_1 = -0.5 + 1.118033989j$$

6. Electrical Engineering Examples using Matrices and Complex Arithmetic

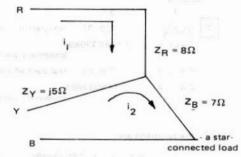
A. A 400-v 3-phase supply feeds a star-connected load (WYE-load) with:

$$Z_{R} = (8+j0)\Omega$$

$$Z_{Y} = (0+j5)\Omega$$

$$Z_{R} = (7+j0)\Omega$$

If the phase sequence is RYB (or ABC), what are the line currents?



Solution:

$$V_{RY} = 400(\cos 0 + j \sin 0)$$

$$= 400$$

$$V_{YB} = 400(\cos 240^{\circ} + j \sin 240^{\circ})$$

$$= 400(-1/2 - j \frac{\sqrt{3}}{2})$$

$$= -200 - j 200 \sqrt{3}$$

$$= -200 - j(346.41)$$

Remembering that V = [Z] 1, we have:

$$\begin{bmatrix} 400 \\ -200 \cdot j(346.41) \end{bmatrix} = \begin{bmatrix} 8+j5 & -j5 & i_1 \\ -j5 & 7+j5 & i_2 \end{bmatrix}$$
or rather,

$$\begin{bmatrix} 8+j5 & -j5 \\ -j5 & 7+j5 \end{bmatrix}^{-1} \begin{bmatrix} 400 \\ -200-j(346.41) \end{bmatrix} \begin{bmatrix} i_1 \\ i_2 \end{bmatrix}$$

The key sequence to solve the above for i_1 and i_2 is:

KEY ENTRY	DISPLAY	EXPLANATION
8	8	
ENT	8	
а		
5	5	
[A]	5	
0	0	
ENT	0	
5	5	
+/-	-5	
[A] ENT	-5	
0	o	
ENT	О	
5	5	
+/-	-5	
[A] ENT	-5	
7	7	
ENT	7	
5	5	
[A] ENT	5	
[A]-1	8.7547 -02	
F [A]×	8.7547 -02	
400	400	
[A]	400	
ENT		
0	0	
[A] ENT	o	
200	200	
	100.	

	+/-	-200	
	ENT	-200	
	346.41	346.41	
	+/-	-346.41	
	[A]	-346.41	
	ENT		
	0	0	
	[A]	0	
	ENT		
	_	37.528	
70	CALL 1	37.528	
	STOn 1	37,528	real of in stored in
			memory register 1
	CALL 0	-32.404	
	STOn 2	-32.404	imaginary of i ₁ stored
	CALL 3	-14.319	in memory register 1
1	STOn 3	-14.319	real of in stored in
			memory register 3
	CALL 0	-12.453	
1	STOn 4	-12.453	imaginary of i ₂ stored
			in memory register 4

To find the line currents:

1. Recall memories 1 and 2 to find IR

 $I_R = I_1 = 37.528 - j 32.404$ with magnitude, $[I_R]$ given by the key sequence:

```
RCLn 1 37.528

ENTa 37.528

RCLn 2 -32.404

(R) *P 49.58195236 [IR]

Therefore, IR = 37.528 - j 32.404 amps [IR] = 49.58
```

2. $I_B = I_2$ To find (I_B) , enter as follows:

Therefore, $I_B = 14.319 + j12.453$ amps and $(I_B) = 18.98$

3. Since $I_Y = i_2 - i_1$, I_Y can be found by entering as follows:

RCLn 2 -32.404

Imaginary part of I_Y
stored in memory register

RCLn 3 51.847 RCLn 4 19.951

The magnitude of I is obtained by entering:

32,404

RCLn 3 -51.847

ENT -51.847

RCLn 4 19.951

(R)+P 55.55316202 (I_v)

Therefore, $I_{Y} = -51.847 + j19.951$ amps and $(I_{L_{2}}) = 55.55$

B. The current in a circuit is given by (4.5 + j12)A when applied voltage is (100 + j150) volts. Determine a) the complex expression for the impedance, stating whether it is inductive or capacitive, b) the power, c) the phase angle between voltage and current.

Solution:

impedance =
$$V/Amps$$
 = $a + bj/c + dj$
Power = $ac + bd$

Enter as follows:

Enter as rollow	15.	
KEY ENTRY	DISPLAY	EXPLANATION
100	100	
ENT	100	
150	450	
150	150	
F j÷	150	
4.5	4.5	
ENT	4.5	
12	12	
-	13.6986	real part of impedance
STOn 1	13.6986	
CALL 0	-3.19634 .	. imaginary part of
STOn 2	-3,19634 .	
RCLn 1	13.6986	
100	100	
× 4.5	4.5	
+	450	
((150	150	
x 12	12	
))	1800	
=	2250	Power in watts
RCLn 2	-3.19634	
RCLn 1	13.6986	

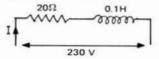
-2.3333 -01 (INV) tan -13.1340 Ø % between voltage & current

- (a) impedance is capacitive since the imaginary part is negative; = 13.6986 - 3.19634j

 - (b) Power = 2250 watts

- C. State the impedances of each of the following circuits at a frequency of 50 c/s:
 - a) a resistance of 20Ω in series with an inductance of 0.1 H.
 - b) a resistance of 50Ω in series with a capacitance of $40\mu F$. If the terminal voltage is 230 volts, find the value of the current in each case and the phase of each current relative to the applied voltage.

Solution: a)



a)
$$\omega = 2\pi f$$

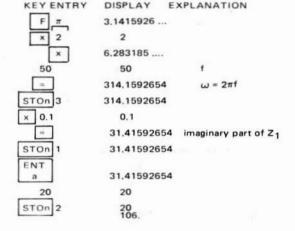
 $z_1 = R_1 + j\omega \times H$

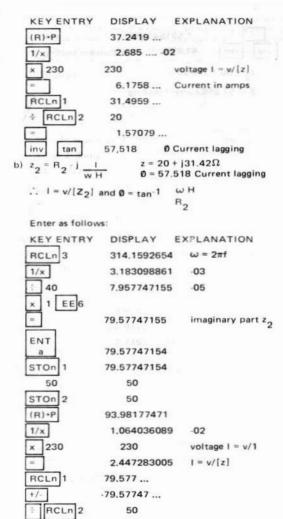
$$I = v/[z_1]$$

Ø = phase difference between the appplied voltage and the current

$$0 = \tan^{-1} \frac{\omega \times H}{R_1}$$

To solve the problem, enter as follows:





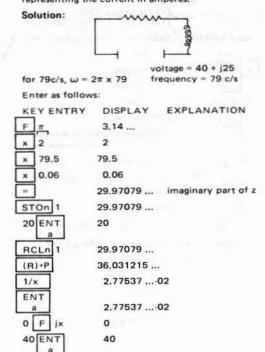
-1.591549431

tan -57.858 ... Ø, Current leading

 $z_2 = 50 + j79.58\Omega$

Ø = -57.858 current leading

D. If the potential difference across a circuit is represented by 40 + j 25 v, and the circuit consists of a resistance of 20Ω in series with an inductance of 0.06 H and the frequency is 79.5c/sec, find the complex number representing the current in amperes.



I = 1.115 + j 0.694 amps

25

CALL 0

25

1.11014 ... real part of I

6.9384 ... -01 imaginary part of I

7. Using 1nl'(x) [natural log of gamma function) to find 120!

Solution: By using the relationship $n! = \Gamma(n+1)$, we can find

> Γ(121) to give 120! [1nF(121) - 10991n - 10501n]

KEY ENTRY DISPLAY EXPLANATION

121 121 Inl'(x)

457.812388 457.812388

EE 99 1. 99 1n 227.9559242

> 229.8564642 By trial & error find that it is overloaded

229 856464 50 1. 50

115.1292547 114.7272091

6.68950291 49 e'

 $6.6895 \times 10^{49} \times 10^{99} \times 10^{50}$. 120! = 6.69 x 10¹⁹⁸

Solving definite integral of sin⁴u using Gamma Indianal function

Solve:
$$\int_{0}^{\pi/2} \sin^4 u \, du$$

We can solve the problem by the use of the following relationship:

$$\frac{\pi/2}{\int_0^{\pi/2} \sin^n u du} = \frac{\sqrt{\pi l!} \left(\frac{n+1}{2}\right)}{2l! \left(\frac{n+2}{2}\right)} \qquad n > -1$$

in this case n = u

$$\int_{0}^{\pi/2} \sin^{4} u du = \sqrt{\pi} \frac{\Gamma(1.5)}{2}$$

Enter as follows:

DISPLAY EXPLANATION KEY ENTRY 3 3 6.9314 ... -01 2 5. 0-1 5. 0-1 3.14159 ... 1.77245 ... 8.86226 -01 2 4.43113462 -01 4.43113462 -01 1.5 1.5 1nΓ(x) -1.2078 ... -01 8.8622 ... -01 8.8622 ... -01 4.43113 ... -01 RCLn 1 3.926990817 -01 sin 4 udu = 0.393

Probability example using Error functions:

 A structure is tested for metal fatigue. The logarithmn (base 10) of the time until failure, in hours, is normally distributed with average value 3 and standard deviation
 Determine the probability of a failure as a function of the test duration T = 15,000 hrs.

Solution: Denoting logT by ν , the probability distribution function is

$$p(v) = e^{-(v - \overline{v})^2/2\sigma^2}$$

since σ = 1 and \overline{v} = 3. The probability of failure in a time T is

$$P(T) = \begin{cases} \log t & \log t & \log t \\ \int P(v)dv & \int P(v)dv & \int e^{-(v-3)^2/2}dv \\ \log o & -\infty & -\infty \end{cases}$$

substituting w = $\frac{v - 3}{2}$ and, hence dw = $\frac{1}{2}$ dv,

$$P(T) = \int_{-\infty}^{\sqrt{\frac{1}{2}} (\log T - 3)} \frac{1}{\sqrt{\pi}} e^{-w^2} dw$$

$$= \int_{-\infty}^{0} \sqrt{\frac{1}{\pi}} e^{-w^2} dw + \int_{0}^{1} \sqrt{\frac{1}{2}} (\log T \cdot 3) \frac{1}{\sqrt{\pi}} e^{-w^2} dw$$

$$P(W) = (\frac{1}{2} + \frac{1}{2} erf(w))$$
Thus, $P(T) = \frac{1}{2} \left\{ 1 + erf \left[\sqrt{\frac{1}{2} (log (T - 3))} \right] \right\}$

: to solve the problem, enter as follows:

KEY ENTRY	DISPLAY
15 000	
F log	4.17609
- 3	3
×	1,17609
2 F √x	1.414213
1/x	7.07106 -01
	8.316 -01
F erf(x)	7.6044 -01
Ŧ 1 ·	= 1
=	1.76044
÷ 2	2
-	8,8022 -01

Probability of Failure = 0.88

10. Diffusion Example Using Error Function

A plane membrane, impervious to the transfer of mass, separates an infinite solid into two equal parts. One-half of the solid concentration is mitially at $C_{\Delta O} = 7.5$ moles/ft³ while the other half is at

zero. At time t = 0, the membrane is removed and the solids brought to direct contact with each other. Calculate the concentration in the solid after time 1 hour and a distance of 5 ft. Obtain the mass flux at the interface. Let diffusion coefficient, $D_{AB} = 3.5 \, \mathrm{ft}^2/\mathrm{sec}$.

Solution:

$$C_{A}$$

$$C_{A} = C_{Ao}$$

$$C_{A} = 0$$

$$y = 0$$

$$y = 0$$

The initial concentration profile is given above. The equation describing this is given by

$$\frac{\partial C_A}{\partial t} = D_{AB} \frac{\partial C_A}{\partial y^2}$$

where
$$C_A = C_A(y,t)$$

The Boundary conditions (BC) and Intitial Conditions (IC) are:

BC(1)
$$C_{\Delta} = \text{finite at } y = \infty$$

BC(2)
$$C_A = finite at y = -\infty$$

IC(1)
$$C_A = C_{A0}$$
 at $t = 0$, for $-\infty \le y \le 0$

IC(2)
$$C_A = 0$$
 at $t = 0$, for $0 \le y \le +\infty$

The solution then takes the following form:

$$C_{A}(y,t) = \int_{y'}^{y'} \frac{C_{A}(y')}{\sqrt{4\pi D_{AB}t}} e^{-[(y-y')^{2}/4D_{AB}t]} dy'$$

where CA(y') = initial concentration profile

Inserting the IC into (2) gives

$$C_{A} = \frac{1}{\sqrt{4\pi D_{AB}t}} \left[\int_{-\infty}^{\infty} C_{A_{o}e} - [(y-y^{1})^{2}/4D_{AB}t] dy^{1} + \int_{-\infty}^{\infty} (0)e^{-[(y-y^{1})^{2}/4D_{AB}t]} dy^{1} \right]$$
(3)

 $= \frac{c_{A_0}}{\sqrt{4\pi D_{AB}t}} \int_{\infty}^{\circ} e^{-[(y-y^1)^2/4D_{AB}t]} dy^1$

If we introduce the variable
$$\xi = \frac{y - y^{1}}{4D_{AB}t}$$

equation (3) becomes

$$C_{A} = -\frac{CA_{\circ}}{\sqrt{4\pi D_{AB}t}} \int_{\xi=\infty}^{\xi=\sqrt{4D_{AB}t}} \frac{y}{e^{-\xi^{2}}\sqrt{4D_{AB}t} d\xi}$$

$$= - \sqrt{\frac{c_{A\circ}}{\pi}} \int_{\infty}^{y/\sqrt{4D_{AB}t}} e^{-\xi_{d\xi}}$$

$$= \sqrt{\frac{c_{A_0}}{\pi}} \left[\int_{0}^{\infty} e^{-\xi^2} d\xi - \int_{0}^{y/\sqrt{4D_{AB}t}} e^{-\xi^2} d\xi \right]$$

$$= \frac{C_{A_0}}{\sqrt{\pi}} \left[\frac{\pi}{2} - \frac{\pi}{2} \operatorname{erf} \left(\frac{y}{\sqrt{4D_{AB}t}} \right) \right]$$

$$= \frac{C_{A_0}}{2} [1 - \text{erf} (\sqrt{\frac{y}{4D_{AB}t}})] \text{ concentration of solid.}$$

Concentration of solid

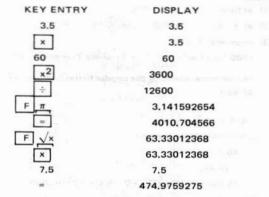
(a) To obtain CA, enter a	es follows:	
KEY ENTRY	DISPLAY	
4	4	
×	4	
3.5	3.5	
×	14	
60	60	
x2	3600	
=	50400	
F ×	224.4994432	
1/x	4.45435032 -03	
×	4.45435032 -03	
5	5	
	2.227177016-02	
F erf(x)	2.512684682-02	
+/-	-2,512684682-02	
+	-2,512684682-02	
¹	1	
÷	9.748731532 -01	
2	2	
×	4.874365766 -01	
7.5	7.5	
-	3.655774324	
DISP 3	3.66 to 3 significant digits	

Therefore, concentration of solid is 3.66 moles/ft³

(b) To obtain the mass flux at the interface,

Mass/unit area transferred across
$$y = 0$$
 from time θ = $\int_{0}^{\theta} \frac{C_{A_0} D}{\sqrt{4\pi t}} dt$

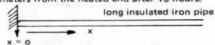
enter as follows:



Therefore, the transfer flux is given by 475 lb /ft² to 3 significant digits.

II. Error Function on Heat Conduction

A very long insulated iron pipe at -40°C is heated at one end so that a constant temperature is maintained at that end (with boiling water). Find the temperature 3 meters from the heated end after 15 hours.



The unknown temperature is a function 0 of distance "x" and time "t".

Note:

- 1) at time t = 0, $\theta(x,0)=40^{\circ}$ C
- 2) at distance x = 0, $\theta(0,t)=100^{\circ}$ C for t > 0
- 3) in general, $\theta(x,t) = (100-Ti) \left[1-erf\left(\frac{x}{2a\sqrt{t}}\right)\right] + Ti$ where Ti is the initial temperature, knowing the conductivity constant, a^2 , of iron,

$$a = .471 \times 10^{-2} \text{ m/}\sqrt{\text{sec}}$$

and from the stated problem

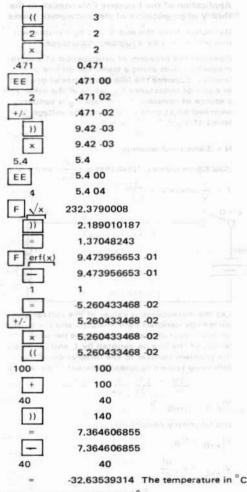
$$t = 15 \text{ hours} = 15 \times 60 \times 60 = 5.4 \times 10^4 \text{ seconds}$$

Therefore,

$$\theta(x,t) = (100 + 40) (1 - \text{erf} \frac{3}{2(0.471 \times 10^{-2}) (\sqrt{5.4 \times 10^{4}})}) - 40$$

Key sequence:

S 3 3 4 3 3 4 3



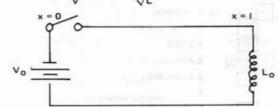
Temperature is -32.63539314°C.

12. Application of the Laquerre Polynomials to the theory of propagation of electromagnetic waves

Reflection from the end of a long transmission line terminated by a lumped inductance.

Consider the problem of propagation of electromagnetic waves along a transmission line of length I. Suppose the line terminates at one end in a coil of inductance L_0 , while at the other end, a source of constant d-c voltage V_0 is suddenly switched on at time t = 0. Find the voltage, V in terms of V_0 if T = π , α = 1.3

(See figure below) Note that $\alpha = \frac{2}{L_0}$, and $T = \frac{1}{V}$ where $V = \frac{1}{\sqrt{L_0}}$



Let the instantaneous values of the voltage and current be denoted by V = V(x,t) and I(x,t), and let the inductance and capacitance per unit length of the line be denoted by L and C. Then the problem reduces to the integration of the following system of linear differential equations.

$$\frac{-\partial V}{\partial x} = \frac{L\partial I}{\partial t} \frac{-\partial I}{\partial x} = \frac{C\partial V}{\partial t}$$

$$V|_{t=0} = I|_{t=0} = 0$$

and boundary conditions,

$$V \Big|_{x=0} = V_0$$

$$V \Big|_{x=L} = L_0 \frac{dI}{dt}_{x=L}$$

To solve these equations, we use the method of the Laplace transform and arrive at

$$V\Big|_{x=L} = 0 \text{ for } 0 < t < T, \text{ and}$$

$$\frac{1}{2V_0} \bigvee_{x=1}^{|V|} = \sum_{n=0}^{N-1} (-1)^n e^{-\alpha [u]} \ln(2\alpha u)$$

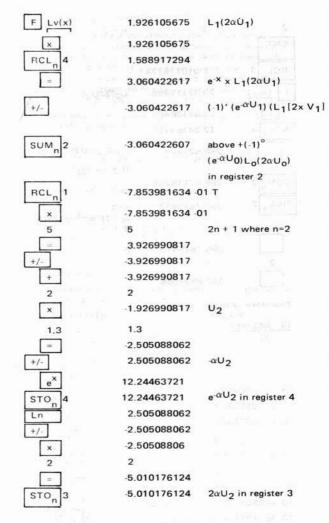
for (2N-1)T <t< (2n + 1)t N = 1,2,3 ...

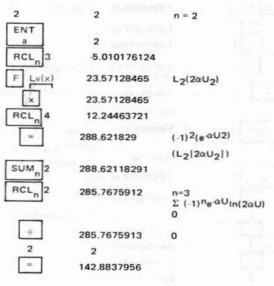
where u = t - (2n+1)T

To obtain V in terms of V o, enter as follows:

KEY ENTRY	DISPLAY EXPLANATION
Fπ	3.141592654
÷	3.141592654
4	4
=	7.853981634 -01 T
STO _n 1	7.853981634 -01 T in memory register
+/-	-7.853981634 -01
+	-7.853981634 -01
2	2
×	1.214601837 U ₀ where n=0
1.3	1.3
+/-	-1.3 Chemis I
	-1.578982388 - α U _O
e [×]	2.061848077 -01
STO _n 2	2.061848077 -01 e ^{-αU} o in register 2
Ln	-1,578982388
+/-	1.578982388
×	1.578982388
2	2
=	3.157964775

STO _n 3	3.157964775	2αU _o in register 3
0	0	n = 0
ENT	1000	
a	0	
RCL _n 3	3.157964775	2αU ₀
F Lv(x)	1	$L_0 (2\alpha U_0)$
RCL 1	7.853981634 -0	01 T
×	7.853981634 -0	01.
3	3	2n+1 where n = 1
-	2.35619449	
+/-	-2.35619449	
T+1	2.35619449	
2	2	
	-3.561944902 -0	01 U ₁ where n=1
× - norman n i	-3.561944902 -0	01
1.3	1.3	
-	4.630528373	01
+/-	4.630528373 -0	01 -αU ₁
e ^x	1.588917294	
STO _n 4	1.588917294	e-αUo in register 4
Ln	-4.630528373 -0	01
×	-4.630528373 -0	01
2	2	
-	9.261056745 -0	
+/-	9.261056745	01
STO_3	-9.261056745 -0	01 2αU ₁ in register 3
1	1	n = 1
ENT	THE THEBES	
а	1	
RCL _n 3	9.261056745 -0)1
	122.	





Therefore, V in terms of Vo, =

142.8837957 V_o

13. Legendre Polynomial

Calculate the gravitational potential ψ e, of a homogeneous solid oblate spheroid (potential of outside). Introducing spherical coordinates r, θ , and ϕ , find the gravitational potential of outside, ie ψ e, for c = 3, where c is the distance from the origin to the focus, let r = 2.1 $\theta = 37^{\circ}$ $\phi = 25^{\circ}$ and m = 12 kg.

We solve the equation by finding the solution to the equation

$$\Delta^2 \psi e = 0$$
, which

satisfies the boundary conditions

we arrive at the solution:

$$\psi = \Big|_{c \to o} \simeq m \left[\frac{1}{r} + \frac{c^2}{5r^3} P_2(\cos \theta) \right]$$

Where m = Mass

We solve the equation by substituting in the values. Enter as follows to solve:

KEY ENTRY	DISPLAY	
2	2	
ENT	THE RESERVE OF THE PARTY OF THE	
	2	
37	37	
Cos	7.986355101 -01	
Pv(x)	4.567280169 -01	
÷	4.567280169 -01	
5	5	
×	9.134560338-02	
3	3	
x2	9	
=	8.221104304 -01	
STO _n 1	8.221104304 -01	

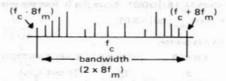
KEY ENTRY	DISPLAY
2.1	2.1
y×	2.1
	and a second was
	9.261
1/X	1.079796998 -01
×	1.079796998 01
RCL _n 1	8.221104304 -01
+	8.871123749 -02
2.1	2.1
1 ×	4.761904762 -01
=	5.649617137 -01
×	5.649617137 -01
12	12
400	6.779540564

Therefore, the gravitational potential, e = 6.78

Bessel Function on FM

The FCC has fixed the maximum value of change of frequency (Δf) at 75 kHz for commercial FM broadcasting stations. If fm is 15 kHz

(typically the maximum audio frequency in FM transmission), what is the required bandwidth for the FM station?



A single sine-wave which is frequency modulated is given by:

(Eq. 1)

$$f(t) = \cos(2\pi f_{c}(t) + \beta \sin 2\pi f_{m}(t))$$
where $f_{c} \stackrel{\triangle}{=} \text{ carrier frequency}$

 $f_{m} \stackrel{\triangle}{=} frequency of the sine-wave$

and
$$\beta \stackrel{\triangle}{=} \frac{\Delta f}{f_m}$$
, for this case $= \frac{75}{15} = 5$

The bandwidth of this signal is obtained by counting the significant number of sidebands. The word "significant" is usually taken to mean those sidebands which have a magnitude of at least 1% of the magnitude of the unmodulated carrier. If Eq. 1 is expanded,

$$\begin{split} f(t) &= J_{o}(\beta) \cos w_{o}t \cdot J_{1}(\beta) \left[\cos(w_{o} \cdot w_{m}) \ t \cdot \cos(w_{o} \cdot w_{m}) \right] + J_{2}(\beta) \left[\cos(w_{o} \cdot 2w_{m}) t + \cos(w_{o} + 2w_{m}) t\right] \cdot J_{3}(\beta) \left[\cos(w_{o} \cdot 3w_{m}) t + \cos(w_{o} + 3w_{m}) t\right] + \dots \end{split}$$

where
$$w_0 = 2\pi f_c(t)$$

 $w_m = 2\pi f_m(t)$

 $J_n(\beta)$ = Bessel function of nth order

Therefore, the significant sidebands will be those for which $|J_n(\beta)| > 0.01$. Since β is 5, find the smallest n that $|J_{n+1}(5)| < 0.01$.

Key sequence:

ENTER	DISPLAY	EXPLANATION
5	5	To test J ₅ (5)
ENT	5	middle garen girag ann
5	5	
Jν(x)	2.61140546	51 -01
8	8	To test J ₈ (5)
ENT	8	
5	5	
Jυ(x)	1.84052166	65 -02
9	9	To test J ₉ (5)
ENT	9	
5	5	
J _v (x)	5.52028313	39 -03
	and the second	

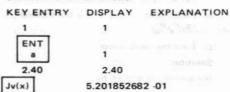
Since $J_{9}(5) < 0.01$, n = 8 and the required bandwidth for the FM station is $2 \times 8f_{m} = 16f_{m} = 16 \times 15 = 240kHz$.

(b) Bessel Function on Heat Loss

Suppose you have to find the heat loss of an infinitely long cylinder. This problem requires knowing the first order Bessel function, $J_{+}(x)$,

for a calculated x. Assuming x equals 2.40, find the heat loss.

Solution: Enter as follows:



Therefore, the heat loss of the indefinitely long cylinder is 0.520 to 3 decimal places.

15. Hyperbolic Functions on Resonant Circuits

 a) Find the amplitude at resonance of a magnetic field if the terminations are dissipative. The attenuation factors are given by

$$A_0 = 0$$
 $A_s = 1.77$ Also $gSp = 1.17$
Let $K = 2.4$

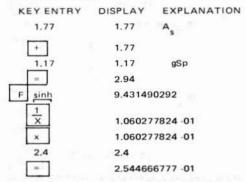
- b) Find the efficiency of the transmission, i.e. P_e/P_o.
- c) Find the decibel loss

Solution:

the amplitude is given by,

$$Kp = \frac{K}{\sinh (\alpha g Sp + A_s + A_0)}$$

Enter as follows:

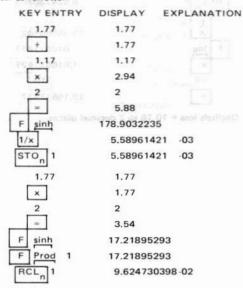


Therefore, the amplitude is 0.25 to 2 decimal places

b) to find the efficiency of the transmission, i.e.

$$\frac{P_s}{P_0} = \frac{\sinh 2 A_s}{\sinh 2 (\alpha g Sp + A_s)}$$

Enter as follows:

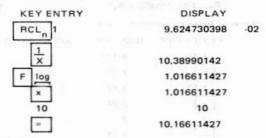


The efficiency is 0.096.

c) We find the decibel loss by:

Loss (db) = 10 log
$$_{10} \frac{P_0}{P_s}$$

Enter as follows:



Decibels loss = 10.16 to 2 decimal places.

16. Using the Exchange key x ← y

Find 3In2+sin30

2 2 6.931471806 -01 + 30 30 5. -01 1.193147181 1.193137181 3 7 1.193147181 1.193147181 3.709162666 3.709162666

5. APPENDIX

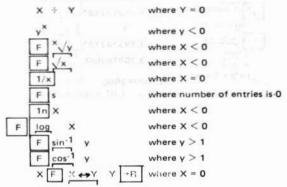
A. ERROR CONDITION

An error condition results when an improper operation is performed or when the result of an operation overflows or under flows the absolute range of the calculator.

When an error condition occurs the word "ERROR" is displayed.

Press the clear key to clear the error condition.

Improper Operation:



Overflow

Occurs when a computed result is greater than 9.999999999 x 10^{99}

Underflow

Occurs when a computed result is less than 1.0 \times 10-99

B. OPERATING ACCURACY

Basic addition, subtraction, The precision of your calculator depends upon the multiplication, division and reciprocal assignments have a maximum error of ± one count in the tenth operation being performed. or least significant digit.

While countless computations may be performed with operations depend upon the input argument as shown complete accuracy, the accuracy limits of particular

Mantissa Error (Max) 10 2 counts in D₁₀ 1 count in D₁₀ 1 count in D₁₀ 1 count in D₁₀ 1 count in D₁₀ 2 counts in D₉ 1 count in Dg 1 count in D₆ I count in Dg 1 count in Dg 1 count in D₉ 1 count in D₉ 1 count in D₉ 1 count in D₉ 2 counts in D E<5×10.8 E<5×10-8 E<5×10-8 x positive 89° < 0 < 89.95° Input Argument < o <360° or v positive integer v positive integer v positive integer < 0 < 360° or 10-10< y <1 10-10< y <1 a,x positive 0< 0 < 89° y positive 0<0<27 x positive x positive x positive x positive Function sin-1 below. cos tan × gol In l'(x) erf(x) Pv(x) Jv(x) 1n y(a,x) (x)^ SOS tan Sin

F C''	n>k n,k integers	
A-1		1 count in D ₅
F sinh x		1 count in D ₁₀
F cosh x		1 count in D ₁₀
F tanh x		1 count in D ₁₀
sinh-1y	Negative or	E < 2×10-10
N CONTRACTOR	zero Positive	6 counts in D ₁₀
cosh-1y		6 counts in D ₁₀
tanh -1 y		E < 2x10-10
n!		4 counts in D ₁₀
FQUAD		1 count in D ₉
I		1 count in D ₉
Linear Reg Mean and S Deviation, Distribution Distribution	standard Gaussian n, Poisson	1 count in Dg

Dn = Nth display digit assuming a left justified 10 digit result,

C. SOME USEFUL FORMULAS AND TOPICS

Hyperbolic Functions

$$cosh x \pm sinh x = e^{\pm x}$$

$$cosh^2x - sinh^2x = 1$$

hyperbolic jb * j trigonometric (b)

$$\tanh^{-1}(a + jb) = 1/2 \tanh^{-1} + \frac{j}{2} \tan^{-1} \frac{2b}{1 \cdot a^2 \cdot b^2}$$

Factorial of Even Numbers

$$(2n)!! = 2 \cdot 4 \cdot 6 \cdot \cdot \cdot 2n = 2^{n}n!$$

Factorial of Odd Numbers

$$(2n-1)!! = 1 \cdot 3 \cdot 5 \quad (2n-1) = \frac{1}{\sqrt{\pi}} 2^n \Gamma(n+1/2)$$

Gamma and Beta Functions

$$\Gamma(n+1) = n\Gamma(n) = nI$$

$$\beta(x,y) = \frac{\Gamma(x) \times \Gamma(y)}{\Gamma(x+y)}$$

Error Function and Related Functions

Erfz =
$$\int_{a}^{z} e^{-t^2} dt = \sqrt{\frac{\pi}{2}} \phi(z)$$

where ø (z) = probability integral

Erfc
$$z = \int_{z}^{z} e^{-t^2} dt = 1 - \text{erf } z$$

Cumulative distribution function of Gaussian variable related to Error function

$$p^{+}(x) = \frac{1}{2} \left[1 + \frac{\text{erf}(x \cdot \overline{x})}{\sqrt{2\sigma^{2}}} \right]$$

Incomplete gamma function

$$Y(a,x) = \int_{0}^{x} e^{-t} t^{a-1} dt$$

Incomplete Gamma Related to Chi-Square Distribution

$$\frac{Y(a,x)}{\Gamma(a)} = P(\chi^2/\nu) \quad \nu = 2a \quad \chi^2 = 2x$$

Gaussian Probability Function

$$P(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{x} e^{-t^2/2} dt$$

$$Q(x) = \frac{1}{\sqrt{2\pi}} \int_{x}^{\infty} e^{-t^2/2} dt$$

erf x =
$$2P(x_3/2) \cdot 1$$

Incomplete Gamma related to Cumulative Poisson Distribution

$$1 - \gamma (a, x) = \frac{\sum e^{-\lambda} \lambda^{k}}{k!} \qquad \lambda = x = np$$

$$k = a - 1$$

Legendre polynomials defined by Rodrigues Formula

$$P_n(x) = \frac{1}{2^n n!} \frac{d^n (x^2 - 1)^n}{dx^n}$$
 $n = 0, 1, 2, ...$

$$\int_{0}^{1} x^{m} \left\{ \ln \left(\frac{1}{x} \right) \right\}^{n} dx = \frac{\Gamma(n+1)}{(m+1)^{n+1}}$$

$$\int_{0}^{1} (1n x)^{n} dx = (-1)^{n} \cdot n!$$

Recurrence Relationships

$$Jn \cdot 1(x) = \frac{2n}{x} Jn(x) - Jn + 1(x)$$
 where $Jn(x)$ is the Bessel function

$$Pn+1(x) = \frac{(2n+1)x Pn(x) - nPn-1(x)}{n+1}$$

$$Ln+1(x) = \frac{(2n+1-x) Ln(x) - nLn-1(x)}{n+1}$$

Congruent Hypergeometric function related to Bessel function

$$\lim_{a\to\infty} \left[\frac{m(a,b,-z/a)}{\Gamma(b)} \right] = \frac{1-b}{z^2} J_{b-1} \left(2\sqrt{z} \right)$$

Legendre Polynomial related to Gebenbauer's polynomials $Pn(x) = C_n^{(1/2)}(x)$

Legendre Polynomial related to the Gaussian Hyper-

$$Pn(1 - 2x) = F(-n, n+1; 1; x)$$

Useful Definite Integrals

$$\int_{0}^{\infty} \frac{\cosh 2yt}{(\cosh t)^{2}x} dt = 2^{2x-2} \frac{\Gamma(x+y) \Gamma(x-y)}{\Gamma(2x)}$$

for Real x > 0 Real x > Real y.

$$\int_{0}^{\frac{\pi}{2}} \cos^{n} \theta \, d\theta = \int_{0}^{\frac{\pi}{2}} \sin^{n} \theta \, d\theta = \frac{\sqrt{\pi}}{2} \cdot \frac{\Gamma(\frac{n+1}{2})}{\Gamma(\frac{n+2}{2})}$$

for Real n > - 1.

$$\int\limits_{0}^{\pi} \frac{2 \cos^{m} \theta \sin^{n} \theta d\theta}{\Gamma} = \frac{1}{2} \frac{\Gamma\left(\frac{m+1}{2}\right) \Gamma\left(\frac{n+1}{2}\right)}{\Gamma\left(\frac{m+n+2}{2}\right)}$$

$$\int_{a}^{x} \frac{adx}{a^{2} + x^{2}} = \frac{\pi}{2} \text{ if } a > 0; = 0 \text{ if } a = 0;$$

$$= -\frac{\pi}{2} \text{ if } a < 0.$$

$$\int_{0}^{\infty} e^{-nx} \sqrt{x} dx = \frac{1}{2n} \sqrt{\frac{\pi}{n}}$$

$$\int_0^1 \frac{\ln x}{1 \cdot x} dx = -\frac{\pi^2}{6}$$

$$\int_{0}^{1} \frac{\ln x}{1+x} dx = -\frac{\pi^{2}}{12}$$

$$\int_{0}^{1} (1n x)^{n} dx = (-1)^{n} \cdot n!$$

Geometric Formulas











1. Circumference:

Circle 2mr

2. Area:

Circle πr^2

Ellipse πab

Sphere $4\pi r^2$

Cylinder 2mr + hr

Triangle 1/2 ah

3. Volume:

Ellipsoial of Revolution

Sphere

Cylinder

Cone

4/3 b² a

πr²h

πr²h

Electrical Engineering Formulas

Force F = ma

Work W = F x d

Kinetic E. $ke = 1/2 \text{ my}^2$

Power $P = 2\pi T \times n$

Charge Q = 1 x t

Ohm's Law I = V/R

Electrical

Power = 1²R Electrical

Energy = IVtjoules

For resistances in series,

$$R = R_1 + R_2 + \dots$$

For resistances in parallel,

$$1/R = 1/R_1 + 1/R_2 + \dots$$

Charge $Q = C \times V$

For capacitors in parallel,

$$C = C_1 + C_2 + \dots$$

For capacitors in series,

$$\frac{1}{C} = \frac{1}{C_1} + \frac{1}{C_2} + \cdots$$

For a circuit with R, L and C in series,

Impedance =
$$Z = \sqrt{\left\{R^2 + \left(2\pi fL - \frac{1}{2\pi fC}\right)^2\right\}}$$

where $2\pi fL$ = inductive reactance in Ω

and $1/2\pi fC$ = capacitive reactance in Ω

If 6 = phase difference between current and supply voltage,

$$tan 6 = \frac{2\pi fL \cdot 1/(2\pi fC)}{R}$$

For purely resistive circuit,

$$I = V/R$$
 and $\phi = 0$

For purely inductive circuit,

$$I = V/2\pi fL$$
 $\phi = 90^{\circ}$, current lagging

For purely capacitive circuit,

For resonance in a series circuit,

$$f = \frac{1}{2\pi\sqrt{LC}}$$
and Q-factor = $\frac{2\pi fL}{R} = \frac{1}{R} \sqrt{\frac{L}{C}}$

For resonance in a parallel circuit,

$$C = \frac{L}{R^2 + (2\pi f L)^2}$$
and
$$f = \frac{1}{2\pi \sqrt{LC}}$$
 where $R < < 2\pi f L$

Dynamic impedance of resonant parallel circuit

In an a-c circuit, power in watts = VI x power factor

Transmission Lines

General transmission-line equations

(1) rms voltage and current at the sending end, $E = E_s \cosh \gamma_x - I_s Z_c \sinh \gamma_x$

$$I = I_s \cosh \gamma_x - E_s \sinh \gamma_x$$

(2) voltage and current at the receiving end,

$$E = E_{R} \cosh \gamma_{d} + I_{R} Z_{c} \sin \gamma_{d}$$

$$I = I_{R} \cosh \gamma_{d} + \frac{E_{R}}{Z_{c}} \sinh \gamma_{d}$$

(3) input impedance Z is,

$$Z_{s} = Z_{c} \frac{Z_{R} + Z_{c} \tanh \gamma_{s}}{Z_{c} + Z_{R} \tanh \gamma_{s}}$$

(4) short-circuited lines:

$$E = I_R Z_c \sinh \gamma_d \qquad E_R = 0$$

$$I = I_R \cosh \gamma_d$$

and

$$Z_s = Z_c \tanh \gamma_s$$

(5) open-circuited lines:

$$E = E_{R} \cosh \gamma_{d} \qquad I_{R} = I_{R} = I_{R} \sinh \gamma_{d}$$

$$Z_{s} = Z_{c} \tanh \gamma_{s}$$

Important Formulas in Diffusion

Diffused Layers

$$C(x,t) = Cs \operatorname{erfc}\left[\frac{x}{2\sqrt{Dt}}\right]$$
 where $Cs = constant$ concentration $x = distance$ $t = time$ $D = diffusivity$

$$Q(t) = \frac{2}{\sqrt{\pi}} Dt, Cs = total # of impurity atoms/cm2$$

$$C(x,t) = \frac{Q}{\sqrt{\pi Dt}} e^{-x^2/4Dt}, constant Q$$

$$Cs(t) = Q = \sqrt{\pi Dt}$$

Network theory - A Summary

In a four-terminal network connecting a load to a generator, the currents in the circuit can be found by solving the set of simultaneous equations,

$$i_1 = \frac{\Delta 11}{\Delta} \quad e_1 + \frac{\Delta 12}{\Delta} \quad e_2$$
 $i_2 = \frac{\Delta 21}{\Delta} \quad e_1 + \frac{\Delta 22}{\Delta} \quad e_2$
1.

where i, = generator or input current

i = load or output current

Δ = determinant of the system of simultaneous eqn.

and Δij = cofactor of the element in the jth

The behaviour of a four-terminal network can be described by four parameters. If a parameter is given by the ratio of current to voltage, it has dimensions of an admittance; if by the ratio of voltage to current its / dimensions are those of an impedance. Otherwise it is a dimensionless ratio of two voltages or two currents.

When the two quantities are measured at different parts of the network, it is better to indicate this fact by qualifying their ratio as a transfer ratio. Thus we have four forms of transfer functions.

- (1) The ratio of two voltages or voltage-transfer ratio.
- (2) The ratio of two currents or current-transfer ratio.
- (3) The ratio of one current to another voltage, or transfer.
- (4) The ratio of one voltage to another current, admittance, impedance or transfer. I

Since a coefficient $\Delta jk/\Delta$ in equation 1 has dimensions of an admittance it can be replaced by a parameter \mathbf{y}_{jk} . Using this notation,

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$$i_1 = y_{11}^e i_1 + y_{12}^e i_2$$

 $i_2 = y_{21}^e i_1 + y_{22}^e i_2$
2. write sidesprendable

The four parameters, known as the admittance parameters or y parameters, completely describe the external hehaviour of the network.

The node analysis of the same four-terminal network produces the following equations:

$$e_1 = z_{11}i_1 + z_{12}i_2
 e_2 = z_{21}i_1 + z_{22}i_2
 3,$$

in which the z-parameters have the physical dimensions of an impedance and are readily recognized as duals of the yparameters of the same four-terminal network.

There are several other systems of network parameters. In on system the relations connecting currents and voltages at the input and output terminals are written as

$$e_2 = h_{11}i_1 + h_{12}e_2$$

 $i_2 = h_{21}i_1 + h_{22}e_2$ 4.

The external behaviour of the network is now described in terms of the h-parameters which are dimensionally different, hence the name hybrid and the symbol h.

Remark: For an example on network theory, refer to the Applications section.

Appendix D.

Rechargeable Battery

AC Operation

Connect the charger to any standard electrical outlet and plug the jack into the Calculator. After the above connections have been made, the power switch may be turned "ON". (While connected to AC, the batteries are automatically charging whether the power switch is "ON" or "OFF").

Battery Operation

Disconnect the charger cord and push the power switch, "ON". With normal use a full battery charge can be expected to supply about 2 to 3 hours of working time.

When the battery is low, figures on display will dim. Do not continue battery operation, this indicates the need for a battery charge. Use of the calculator can be obtained during the charge cycle.

Battery Charging

Simply follow the same procedure as in AC operation. The calculator may be used during the change period. However, doing so increases the time required to reach full charge. If a power cell has completely discharged, the calculator should not be operated on battery power until it has been recharged for at least 3 hours, unless otherwise instructed by a notice accompanying your machine. Batteries will reach full efficiency after 2 or 3 charge cycles.

Use proper Commodore/CBM adapter-recharger for AC operation and recharging.

Adapter 640 or 707 North America

Adapter 708 England

Adapter 709 West Germany

APPENDIX D (continued)

If battery is low calculator will:

- a. Display will appear erratic
- b. Display will dim
- c. Display will fail to accept numbers

If one or all of the above conditions occur, you may check for a low battery condition by entering a series of 8's, If 8's fail to appear, operations should not be continued on battery power. Unit may be operated on AC power.

CAUTION TO THE TOTAL STREET, AND THE PARTY OF THE PARTY O A strong static discharge will damage your machine

Shipping Instructions

A defective machine should be returned to the authorized service center nearest you. See listing of service centers.

Temperature Range

Mode	Temperature °C	Temperature °F
Operating	0° to 50°	32° to 122°
Storage	-40° to 55°	-40° to 131°

WARRANTY

labor warranty for 12 months from date of purchase Your new electronic calculator carries a parts and

machine. replace it entirely, or, if necessary, exchange your We reserve the right to repair a damaged component,

panies your defective machine. original sales slip or similar proof of purchase accom-This warranty is valid only when a copy of your

does not cover damage or malfunctions resulting from our control. fire, accident, neglect, abuse or other causes beyond This warranty applies only to the original owner. It

use of improper voltage. Nor does it cover the replaceof plastic housings or transformers damaged by the ment of expendable accessories and disposable The warranty does not cover the repair or replacement

machine is repaired or tampered with by an unauthorized person or agency. The warranty will also be automatically voided if your

expressed warranties. This warranty supersedes, and is in lieu of, all other

SALES AND SERVICE CENTRES

Commodore Inc., 901 California Avenue, Palo Alto, California 94304, U.S.A.

Commodore (Canada) Ltd., 946 Warden Avenue, Scarborough, Ontario, Canada

Commodore (UK) Ltd., (Sales Office), 446 Bath Road, Slough, Berkshire, England.

Commodore (UK) Ltd., (Service Centre), Eaglescliffe Industrial Estate, Stockton on Tees, Cleveland, TS16 0BR, England.

Commodore Austria, Nikolaygasse 1/2/1, Post Box 238, 1024 Vienna, Austria Commodore France S.A., Zone Industrielle, Departmentale M14, 06510 Carros, France.

Commodore GmbH, 6072 Dreieich 1, Robert Bosch Str 12a, West Germany.

Commodore S.P.A., Divisione Italiana, Via Hesinone 6, 18038 San Remo (1M), Italy.

Commodore AG Schweiz, Bahnhof Strasse 29-31, CH-5000 Aaarau, Switzerland.

Commodore Japan Ltd., Taisei Denshi Bldg., 8-14, Ikue 1-Chome, Asani-Ku, Osaka 535, Japan.

Commodore Int. (HK), Floor 11, Block C, Watson's Estate, Hong Kong.